

Fantastic VCE CT-AI Exam Simulator & Leader in Qualification Exams & Pass-Sure CT-AI: Certified Tester AI Testing Exam



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ISTQB CT-AI Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">Using AI for Testing: In this section, the exam topics cover categorizing the AI technologies used in software testing.
Topic 2	<ul style="list-style-type: none">Methods and Techniques for the Testing of AI-Based Systems: In this section, the focus is on explaining how the testing of ML systems can help prevent adversarial attacks and data poisoning.
Topic 3	<ul style="list-style-type: none">Testing AI-Specific Quality Characteristics: In this section, the topics covered are about the challenges in testing created by the self-learning of AI-based systems.
Topic 4	<ul style="list-style-type: none">Testing AI-Based Systems Overview: In this section, focus is given to how system specifications for AI-based systems can create challenges in testing and explain automation bias and how this affects testing.
Topic 5	<ul style="list-style-type: none">Neural Networks and Testing: This section of the exam covers defining the structure and function of a neural network including a DNN and the different coverage measures for neural networks.
Topic 6	<ul style="list-style-type: none">ML: Data: This section of the exam covers explaining the activities and challenges related to data preparation. It also covers how to test datasets create an ML model and recognize how poor data quality can cause problems with the resultant ML model.
Topic 7	<ul style="list-style-type: none">ML Functional Performance Metrics: In this section, the topics covered include how to calculate the ML functional performance metrics from a given set of confusion matrices.
Topic 8	<ul style="list-style-type: none">systems from those required for conventional systems.

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ISTQB Certified Tester AI Testing Exam Sample Questions (Q28-Q33):

NEW QUESTION # 28

Consider a natural language processing (NLP) algorithm that attempts to predict the next word that you would like to type in a text message. An update to the algorithm has been created that should increase the accuracy of the predictions based on user typing patterns. The old algorithm was rated for accuracy by the users. Then, after the new update was released, the users rated the updated algorithm. A statistical test was used to compare between the two versions of the algorithm to see whether or not the update should remain in place.

This is an example of what type of testing?

- A. Exploratory testing
- **B. A/B testing**
- C. Metamorphic testing
- D. Pairwise testing

Answer: B

Explanation:

A/B testing is a statistical testing method that compares two different versions of a system to determine which one performs better. In this scenario, the old NLP algorithm was rated for accuracy, and after the update, the new algorithm was also rated by users. A statistical test was performed to compare the two versions, which is the fundamental approach of A/B testing.

A/B testing is commonly used in:

- * User experience testing (e.g., comparing different versions of a website).
- * ML model evaluation (e.g., comparing two AI-based classifiers).
- * Performance assessment (e.g., determining if a new recommendation algorithm is more effective).

This approach allows for data-driven decisions, ensuring that any changes to the system result in meaningful improvements.

* Section 9.4 - A/B Testing states that A/B testing is used to compare updates in AI-based systems to determine if the newer version is better.

Reference from ISTQB Certified Tester AI Testing Study Guide:

NEW QUESTION # 29

Which ONE of the following describes a situation of back-to-back testing the LEAST?

SELECT ONE OPTION

- A. Comparison of the results of a home-grown neural network model ML model with results in a neural network model implemented in a standard implementation (for example Pytorch) for same data
- B. Comparison of the results of the current neural network ML model on the current data set with a slightly modified data set.
- C. Comparison of the results of a current neural network model ML model implemented in platform A (for example Pytorch) with a similar neural network model ML model implemented in platform B (for example Tensorflow), for the same data.
- **D. Comparison of the results of a neural network ML model with a current decision tree ML model for the same data.**

Answer: D

Explanation:

Back-to-back testing is a method where the same set of tests are run on multiple implementations of the system to compare their outputs. This type of testing is typically used to ensure consistency and correctness by comparing the outputs of different implementations under identical conditions. Let's analyze the options given:

A. Comparison of the results of a current neural network model ML model implemented in platform A (for example Pytorch) with a similar neural network model ML model implemented in platform B (for example Tensorflow), for the same data.

This option describes a scenario where two different implementations of the same type of model are being compared using the same

dataset. This is a typical back-to-back testing situation.

B . Comparison of the results of a home-grown neural network model ML model with results in a neural network model implemented in a standard implementation (for example Pytorch) for the same data.

This option involves comparing a custom implementation with a standard implementation, which is also a typical back-to-back testing scenario to validate the custom model against a known benchmark.

C . Comparison of the results of a neural network ML model with a current decision tree ML model for the same data.

This option involves comparing two different types of models (a neural network and a decision tree). This is not a typical scenario for back-to-back testing because the models are inherently different and would not be expected to produce identical results even on the same data.

D . Comparison of the results of the current neural network ML model on the current data set with a slightly modified data set.

This option involves comparing the outputs of the same model on slightly different datasets. This could be seen as a form of robustness testing or sensitivity analysis, but not typical back-to-back testing as it doesn't involve comparing multiple implementations.

Based on this analysis, option C is the one that describes a situation of back-to-back testing the least because it compares two fundamentally different models, which is not the intent of back-to-back testing.

NEW QUESTION # 30

Which of the following are the three activities in the data acquisition activities for data preparation?

- A. Identifying, gathering, labelling
- B. Building, approving, deploying
- C. Feature selecting, feature growing, feature augmenting
- D. Cleaning, transforming, augmenting

Answer: A

Explanation:

The syllabus defines data acquisition as consisting of three steps:

"Data acquisition: The activity of acquiring data relevant to the business problem to be solved by an ML model, typically involving the activities of identifying, gathering and labelling data." (Reference: ISTQB CT-AI Syllabus v1.0, Section 4.1, page 33 of 99)

NEW QUESTION # 31

A startup company has implemented a new facial recognition system for a banking application for mobile devices. The application is intended to learn at run-time on the device to determine if the user should be granted access. It also sends feedback over the Internet to the application developers. The application deployment resulted in continuous restarts of the mobile devices.

Which of the following is the most likely cause of the failure?

- A. The size of the application is consuming too much of the phone's storage capacity.
- B. The feedback requires a physical connection and cannot be sent over the Internet.
- C. Mobile operating systems cannot process machine learning algorithms.
- D. The training, processing, and diagnostic generation are too computationally intensive for the mobile device hardware to handle.

Answer: D

Explanation:

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Facial recognition applications involve complex computational tasks, including:

- * Feature Extraction- Identifying unique facial landmarks.
- * Model Training and Updates- Continuous learning and adaptation of user data.
- * Image Processing- Handling real-time image recognition under various lighting and angles.

In this scenario, the mobile device is experiencing continuous restarts, which suggests a resource overload caused by excessive processing demands.

- * Mobile devices have limited computational power.
- * Unlike servers, mobile devices lack powerful GPUs/TPUs required for deep learning models.
- * On-device learning is computationally expensive.
- * The model is likely performing real-time learning, which can overwhelm the CPU and RAM.
- * Continuous feedback transmission may cause overheating.
- * If the system is running multiple processes-training, inference, and network communication-it can overload system resources and

cause crashes.

- * (A) The feedback requires a physical connection and cannot be sent over the Internet. # (Incorrect)
- * Feedback transmission over the internet is common for cloud-based AI services. This is not the cause of the issue.
- * (B) Mobile operating systems cannot process machine learning algorithms. # (Incorrect)
- * Many mobile applications use ML models efficiently. The problem here is the high computational intensity, not the OS's ability to run ML algorithms.
- * (C) The size of the application is consuming too much of the phone's storage capacity. # (Incorrect)
- * Storage issues typically result in installation failures or lag, not device restarts. The issue here is processing overload, not storage space.
- * AI-based applications require significant computational power. "The computational intensity of AI-based applications can pose a challenge when deployed on resource-limited devices."
- * Edge devices may struggle with processing complex ML workloads. "Deploying AI models on mobile or edge devices requires optimization, as these devices have limited processing capabilities compared to cloud environments." Why is Option D Correct? Why Other Options are Incorrect? References from ISTQB Certified Tester AI Testing Study Guide Thus, option D is the correct answer, as the computational demands of the facial recognition system are too high for the mobile hardware to handle, causing continuous restarts.

NEW QUESTION # 32

Which of the following are the three activities in the data acquisition activities for data preparation?

- A. Identifying, gathering, labelling
- B. Building, approving, deploying
- C. Feature selecting, feature growing, feature augmenting
- D. Cleaning, transforming, augmenting

Answer: A

Explanation:

According to the ISTQB Certified Tester AI Testing (CT-AI) syllabus, data acquisition, a critical step in data preparation for machine learning (ML) workflows, consists of three key activities:

* Identification: This step involves determining the types of data required for training and prediction. For example, in a self-driving car application, data types such as radar, video, laser imaging, and LiDAR (Light Detection and Ranging) data may be identified as necessary sources.

* Gathering: After identifying the required data types, the sources from which the data will be collected are determined, along with the appropriate collection methods. An example could be gathering financial data from the International Monetary Fund (IMF) and integrating it into an AI-based system.

* Labeling: This process involves annotating or tagging the collected data to make it meaningful for supervised learning models. Labeling is an essential activity that helps machine learning algorithms differentiate between categories and make accurate predictions.

These activities ensure that the data is suitable for training and testing machine learning models, forming the foundation of data preparation.

NEW QUESTION # 33

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