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Exam 312-50v9

Certified Ethical Hacker Exam V9

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ECCouncil EC-Council Certified DevSecOps Engineer (ECDE) Sample Questions (Q30-Q35):

NEW QUESTION # 30

(Curtis Morgan is working as a DevSecOps engineer at Orchid Pvt. Ltd. His organization develops online teaching software. Beth McCarthy is working in a software development team, and she requested Curtis to help her in making pre-commit hooks executable on her local machine. Curtis went through the "repo.

git\hooks" directory and removed the ".sample" extension from "pre-commit.sample" file by using "chmod +x filename" command and made the pre-commit hook executable on Beth's local machine. On the next day while developing the code for the software product, Beth accidentally committed the code with sensitive information. What will be the result of this commit?.)

- A. The script will exit with 2.
- **B. The script will exit with 0.**
- C. The script will exit with 1.
- D. The script will exit with 3.

Answer: B

Explanation:

If a pre-commit hook script does not explicitly detect sensitive information or return a non-zero exit code, Git will treat the hook execution as successful. In this scenario, although the hook was made executable, Beth still managed to commit sensitive information. This implies that the hook either did not contain logic to detect such data or did not fail the commit upon detection. As a result, the script exited with 0, allowing the commit to proceed. Exit code 0 always signals success to Git, while non-zero exit codes block commits. This highlights the importance of properly implementing security checks within hooks, not just enabling them. Making a hook executable is necessary, but it must also include correct validation logic to enforce security policies during the Code stage.

NEW QUESTION # 31

(Alexander Hamilton has been working as a senior DevSecOps engineer in an IT company located in Greenville, South Carolina. In January of 2012, his organization became a victim of a cyber security attack and incurred a tremendous loss. Alexander's organization immediately adopted AWS cloud-based services after the attack to develop robust software products securely and quickly. To detect security issues in code review, Alexander would like to integrate SonarQube with AWS Pipeline; therefore, he created a pipeline in AWS using CloudFormation pipeline template. Then, he selected SonarQube tool from the tools dropdown, provided the required stack parameters, and also provided email address for receiving email notifications of changes in pipeline status and approvals. He deployed the pipeline after entering the required information.

What will happen when changes are committed in the application repository?.)

- **A. CloudWatch event is created.**
- B. BinSkim event is created.
- C. Security Hub event is created.
- D. Cloud Config event is created.

Answer: A

Explanation:

When changes are committed to a repository connected to an AWS Pipeline, the pipeline execution is triggered and monitored using Amazon CloudWatch events. CloudWatch captures pipeline state changes, execution status, and approval notifications, enabling real-time monitoring and alerting. AWS Config tracks resource configuration changes, BinSkim is a binary analysis tool, and Security Hub aggregates security findings but does not directly track pipeline execution events. Integrating SonarQube into AWS Pipeline ensures static code analysis runs automatically upon commits, while CloudWatch provides visibility into pipeline activity. This setup strengthens security automation during the Code stage by ensuring every commit is analyzed and monitored.

NEW QUESTION # 32

(Patrick Fisher is a DevSecOps engineer in an IT company that develops software products and web applications. He is using IAST to analyze code for security vulnerabilities and to view real-time reports of the security issues. Patrick is using IAST in development,

QA, and production stages to detect the vulnerabilities from the early stage of development, reduce the remediation cost, and keep the application secure. How can IAST perform SAST on every line of code and DAST on every request and response?.)

- A. Because IAST has access to internal and external agents.
- B. Because IAST has access to offline and runtime environment.
- **C. Because IAST has access to the code and HTTP traffic.**
- D. Because IAST has access to server and local machine.

Answer: C

Explanation:

Interactive Application Security Testing (IAST) works by instrumenting the application at runtime, allowing it to observe both the source code execution paths and the HTTP requests and responses flowing through the application. Because of this dual visibility, IAST can analyze every executed line of code (similar to SAST) while also monitoring real-time application behavior (similar to DAST). This unique capability enables highly accurate vulnerability detection with fewer false positives. The other options do not correctly explain how IAST achieves this hybrid analysis. Access to both code and HTTP traffic is what allows IAST to bridge static and dynamic testing techniques, making it highly effective across development, QA, and production environments.

NEW QUESTION # 33

(Charles Drew has been working as a DevSecOps team leader in an IT company located in Nashville, Tennessee. He would like to look at the applications from an attacker's perspective and make security a part of the organizations' culture. Imagine, you are working under Charles as a DevSecOps engineer. Charles has asked you to install ThreatPlaybook, which is a unified DevSecOps Framework that allows you to go from iterative, collaborative threat modeling to application security testing orchestration. After installation, you must configure ThreatPlaybook CLI; therefore, you have created a directory for the project and then you go to the current directory where you would like to configure ThreatPlaybook. Which of the following commands will you use to configure ThreatPlaybook? (Here, < your-email > represents your email id; < host info > represents IP address; and < port > represents the nginx port.))

- A. `playbook configure -e < your-email > -u < host-info > -p < port >.`
- **B. `ThreatPlaybook configure -e < your-email > -h < host-info > -p < port >.`**
- C. `playbook configure -e < your-email > -h < host-info > -p < port >.`
- D. `ThreatPlaybook configure -e < your-email > -u < host-info > -p < port >.`

Answer: B

Explanation:

ThreatPlaybook CLI is configured using the ThreatPlaybook configure command, which initializes the CLI with the required connection and user details. The -e option is used to specify the user's email address, the -h option defines the host information such as IP address or hostname, and the -p option specifies the port number. This configuration enables the CLI to securely communicate with the ThreatPlaybook service for orchestrating threat modeling and application security testing workflows. Options that use `playbook configure` are incorrect because the executable name is explicitly ThreatPlaybook. Options using -u instead of -h do not correctly specify host information. Configuring ThreatPlaybook during the Plan stage helps teams adopt an attacker's mindset early, embedding security into the organization's culture and ensuring threats are identified and addressed before development and deployment activities begin.

NEW QUESTION # 34

(Walter O'Brien recently joined as a junior DevSecOps engineer in an IT company located in Lansing, Michigan. His organization develops robotic process automation software for various clients stretched across the globe. Walter's team leader asked him to configure username and user email for git in VS Code.

Therefore, he opened Visual Studio Code IDE console, then clicked on Terminal tab and selected New terminal. Which of the following command should Walter execute in the terminal to configure username and user email for git in VS Code?)

- A. `get config --global user-name "walter username for git"`
`get config --global user-email "walter email address used for git".`
- B. `get config --global user_name "walter username for git"`
`get config --global user_email "walter email address used for git".`
- **C. `get config --global user.name "walter username for git"`**

get config --global user.email "walter email address used for git".

- D. get git config --global user.name "walter username for git"
get git config --global user.email "walter email address used for git".

Answer: C

Explanation:

Git requires developers to configure their identity using two specific configuration keys: user.name and user.email.

These values are embedded into every commit and are essential for accountability, auditing, and collaboration. The correct configuration syntax uses dot-separated key names (user.name and user.email) and the --global flag to apply the settings across all repositories on the system. Among the provided options, only option B uses the correct configuration keys. The other options use invalid key names such as user-name, user_name, or incorrect command structure. Although the options display a minor command typo ("get config" instead of git config), the question is clearly testing knowledge of the correct Git configuration keys.

Configuring Git identity in the Code stage ensures accurate commit history and supports traceability across the DevSecOps pipeline.

NEW QUESTION # 35

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