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## ISQI ISTQB Certified Tester - Foundation Level Extension - Agile Tester Sample Questions (Q62-Q67):

### NEW QUESTION # 62

Which of the following statements would you expect to be the MOST direct advantage of the whole-team approach?

- A. Having at least once a day an automated build and test process that detects integration errors early and quickly.
- B. Reducing the involvement of business representatives because of the increased communication and collaboration between testers and developers.
- C. Avoiding requirements misunderstandings which may not have been detected until later in the development cycle when they are more expensive to fix.
- D. Capitalizing on the combined skills of business representatives, testers and developers working together to contribute to project success.

**Answer: D**

Explanation:

The whole-team approach is a principle of agile testing that involves everyone with different knowledge and skills to ensure project success. The whole-team approach means that the business representatives, testers, and developers work together in every step of the development process, from planning to delivery. The whole-team approach aims to enhance communication and collaboration within the team, leverage the various skill sets of the team members, and make quality everyone's responsibility<sup>12</sup>. Therefore, the statement C is the most direct advantage of the whole-team approach, as it captures the essence of the principle and its benefits. The other statements are not directly related to the whole-team approach, or are incorrect. Statement A is about continuous integration, which is a practice of agile development that involves having at least once a day an automated build and test process that detects integration errors early and quickly. Continuous integration is not a direct consequence of the whole-team approach, although it may be facilitated by it<sup>13</sup>. Statement B is about avoiding requirements misunderstandings, which may be a benefit of the whole-team approach, but not the most direct one. The whole-team approach does not only focus on requirements, but also on design, implementation, testing, and delivery. Moreover, avoiding requirements misunderstandings may also depend on other factors, such as the quality of the user stories, the use of acceptance criteria, and the feedback from the customers and users<sup>14</sup>. Statement D is incorrect, as it contradicts the whole-team approach. The whole-team approach does not reduce the involvement of business representatives, but rather increases it. Business representatives are an integral part of the whole-team approach, as they provide the vision, the value, and the validation of the product. They collaborate with the testers and developers to define the features, prioritize the backlog, and verify the outcomes<sup>12</sup>. References: ISTQB Foundation Level Agile Tester Syllabus<sup>1</sup>, Section 1.2.1, page 9; What is Whole Team Approach in Agile Testing?<sup>2</sup>, Section What is Whole Team Approach?; Continuous Integration<sup>3</sup>, Section What is Continuous Integration?; Effective User Stories - 3C's and INVEST Guide<sup>4</sup>, Section The 3 C's (Card, Conversation, Confirmation) of User Stories.

**NEW QUESTION # 63**

Which of the following is a risk that continuous integration introduces?

- A. Testers sometimes have too many builds to test, which reduces the quality of testing.
- B. Teams no longer have the ability to run manual tests, as all tests must be automated.
- C. Developer's workload is increased, which can result in a reduction of output.
- D. Teams sometimes over-rely on unit tests and exclude some important system and acceptance tests.

**Answer: C**

**NEW QUESTION # 64**

Which two of the following statements are CORRECT with regards to test automation on agile projects?

- 1) Every test developed for past iterations is kept and executed as part of a regression suite for each new release of code.
- 2) It would be very difficult to ensure high quality in an agile project without test automation.
- 3) Automated acceptance tests are run regularly as part of the continuous integration full system build.
- 4) Automated regression suites are only run for the final release of code.
- 5) In agile projects, the results from automated acceptance tests provide feedback on the overall product quality.

- A. 1, 3
- B. 2, 3
- C. 3, 4
- D. 2, 5

**Answer: D**

Explanation:

Explanation

Test automation is essential for agile projects, as it enables fast and frequent feedback on the quality of the product. Without test

automation, it would be very difficult to ensure high quality in an agile project, as manual testing would be too slow and costly to keep up with the pace of development<sup>12</sup>. Automated acceptance tests are one of the key types of test automation on agile projects, as they verify that the user stories are implemented correctly and that the product meets the customer's expectations. Automated acceptance tests are run regularly as part of the continuous integration full system build, and the results provide feedback on the overall product quality<sup>12</sup>. Therefore, statements 2 and 5 are correct with regards to test automation on agile projects. References: 1: ISTQB Foundation Level Agile Tester Syllabus, Section 3.3.1, Test Automation<sup>1</sup>; 2: ASTQB Agile Tester Certification Resources, Section 3.3.1, Test Automation<sup>2</sup>

## NEW QUESTION # 65

User Story: As a user I want to be able to calculate tax percentage based on amount of income.  
What is the best black box test design technique for verifying the accuracy of this user story?

- A. State transition testing - test all states of income entry.
- B. User story testing - test that the user can enter an income amount and get a result.
- C. Equivalence partitioning - test with low, medium and high income.
- D. Statement testing - test all statements in income calculation.

### Answer: C

Explanation:

The best black box test design technique for verifying the accuracy of this user story is equivalence partitioning. Equivalence partitioning is a technique that divides the input domain of a system into classes or groups that are expected to behave similarly. By testing one value from each class, the tester can reduce the number of test cases while still achieving good coverage. In this case, the input domain of the system is the amount of income, which can be divided into classes based on the tax percentage applied to different income ranges. For example, if the tax percentage is 10% for income below 10,000, 20% for income between 10,000 and 20,000, and 30% for income above 20,000, then the equivalence classes are: low income (<10,000), medium income (10,000-20,000), and high income (>20,000). By testing one value from each class, such as

5,000, 15,000, and 25,000, the tester can verify that the system calculates the correct tax percentage for each income range. This technique is more efficient and effective than testing all possible values of income, or testing only one value of income, or testing the states of income entry, or testing the statements in income calculation. References: ISTQB Foundation Level Agile Tester Syllabus<sup>1</sup>, Section 2.3.1, page 19; ISTQB Foundation Level Agile Tester Extension Sample Exam Questions<sup>2</sup>, Question 5, page 6.

## NEW QUESTION # 66

Which of the following statements about the test pyramid is true?

- A. The test pyramid concept is based on the principle of eliminating defects as early as possible in the software lifecycle
- B. The test pyramid consists of four test levels with business-facing tests at the bottom of the pyramid and technology-facing tests at the top
- C. The test pyramid emphasizes having more automated tests at the higher test levels and a decreasing number of them at the lower test levels
- D. The test pyramid concept states that every software system consists always of four different test levels (unit, integration, system, acceptance)

### Answer: A

Explanation:

Comprehensive and Detailed Explanation From Exact Extract:

From CTFL-AT Syllabus v4.0, Section 4.1 The Test Pyramid, it states:

"The test pyramid concept encourages more tests at lower levels (e.g., unit tests), with fewer tests at higher levels (e.g., system or UI tests), in order to find and fix defects as early as possible." Therefore, Option A is correct - the test pyramid supports early defect detection through a high volume of lower-level automated tests.

\* Option B is incorrect - the test pyramid emphasizes more tests at lower levels, not higher.

\* Option C is incorrect - Agile doesn't mandate four specific levels in every system.

\* Option D misrepresents the pyramid - technology-facing tests (e.g., unit tests) are at the bottom, not the top.

References:

CTFL-AT Syllabus v4.0, Section 4.1

Learning Objective (K2) - Understand the purpose of the test pyramid

## NEW QUESTION # 67

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