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Salesforce JS-Dev-101 Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">• Browser and Events: Covers DOM manipulation, event handling and propagation, browser-specific APIs, and using Browser Developer Tools to inspect code behavior.
Topic 2	<ul style="list-style-type: none">• Asynchronous Programming: Covers asynchronous programming concepts and understanding how the event loop controls execution flow and determines outcomes.
Topic 3	<ul style="list-style-type: none">• Testing: Covers evaluating unit test effectiveness against a block of code and modifying tests to improve their coverage and reliability.

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Salesforce Certified JavaScript Developer - Multiple Choice Sample Questions (Q17-Q22):

NEW QUESTION # 17

A developer is asked to fix some bugs reported by users. To do that, the developer adds a breakpoint for debugging.

```
Function Car (maxSpeed, color){  
  This.maxspeed =masSpeed;  
  This.color = color;  
  Let carSpeed = document.getElementById(' CarSpeed');  
  Debugger;  
  Let fourWheels =new Car (carSpeed.value, 'red');
```

When the code execution stops at the breakpoint on line 06, which two types of information are available in the browser console ?
Choose 2 answers:

- A. The style, event listeners and other attributes applied to the carSpeed DOM element
- B. The information stored in the window.localStorage property
- C. A variable displaying the number of instances created for the Car Object.
- D. The values of the carSpeed and fourWheels variables

Answer: A,B

NEW QUESTION # 18

Refer to the code below:

```
01 new Promise((resolve, reject) => {  
02 const fraction = Math.random();  
03 if (fraction > 0.5) reject('fraction > 0.5, ' + fraction);  
04 resolve(fraction);  
05 })  
06 .then(() => console.log('resolved'))  
07 .catch((error) => console.error(error))  
08 .finally(() => console.log('when am I called?'));
```

When does Promise.finally on line 08 get called?

- A. When resolved or rejected
- B. When resolved and settled
- C. When rejected
- D. When resolved

Answer: A

Explanation:

Comprehensive and Detailed Explanation From Exact Extract JavaScript knowledge:

Behavior of Promise.prototype.finally:

.finally(handler) registers a callback that runs when the promise is settled, meaning:

Either fulfilled (resolved), or rejected.

Important points:

The finally callback does not receive the promise's value or error (unlike then and catch).

It is executed after the promise is settled, but before the resolution value or rejection reason is passed further down the chain.

It runs in both success and failure paths.

In the given code:

The promise may either:

Call reject('fraction > 0.5, ' + fraction) if fraction > 0.5, or

Call resolve(fraction) otherwise.

In both cases:

If it resolves, .then(() => console.log('resolved')) runs, and then .finally(...) is executed.

If it rejects, .catch((error) => console.error(error)) runs, and then .finally(...) is executed.

So .finally runs:

Not just "when rejected".

Not just "when resolved".

But whenever the promise is resolved or rejected.

Therefore, the correct choice is:

D . When resolved or rejected.

NEW QUESTION # 19

```
01 function changeValue(obj) {  
02   obj.value = obj.value / 2;  
03 }  
04 const objA = {value: 10};  
05 const objB = objA;  
06  
07 changeValue(objB);  
08 const result = objA.value;
```

What is the value of result after the code executes?

- A. 0
- B. low
- C. undefined
- D. 1

Answer: A

Explanation:

objA is { value: 10 }.

objB = objA; → both variables reference the same object.

changeValue(objB);:

obj.value = obj.value / 2; // modifies the shared object

So:

objA.value becomes $10 / 2 = 5$.

Thus result is 5.

NEW QUESTION # 20

Console logging methods that allow string substitution:

- A. message
- B. info
- C. assert
- D. error
- E. log

Answer: B,C,D,E

Explanation:

The correct answers are B, C, D, and E.

JavaScript browser consoles support string substitution in several console output methods. String substitution means using placeholders such as:

%s

%d

%i

%f

%o

%O

%c

Example:

```
console.log("User name is %s and age is %d", "Alex", 25);
```

Output:

User name is Alex and age is 25

The valid console methods from the given options are:

Option

Method

Correct?

Reason

A

message

No

console.message() is not a standard console method.

B

log

Yes

console.log() supports formatted string substitution.

C

assert

Yes

console.assert() can output a formatted message when the assertion is false.

D

info

Yes

console.info() supports formatted output like console.log().

E

error

Yes

console.error() supports formatted output and displays an error-style message.

Example with these valid methods:

```
console.log("Name: %s", "John");
```

```
console.info("Score: %d", 95);
```

```
console.error("Error code: %d", 500);
```

```
console.assert(false, "Failed check for user: %s", "Admin");
```

So the verified answers are B, C, D, and E.

NEW QUESTION # 21

A developer is trying to handle an error within a function.

Which code segment shows the correct approach to handle an error without propagating it elsewhere?

```
try {
    doSomething();
} catch (error) {
    processError(error);
}
```

• A.

```
try {
    doSomething();
} catch (error) {
    return error;
}
```

• B.

```

try {
  doSomething();
} catch (error) {
  throw new Error('Error found');
}

```

• C.

```

try {
  doSomething();
} catch (error) {
  return null;
}

```

• D.

Answer: A

NEW QUESTION # 22

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