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The Professional Scrum Product Owner II (PSPO-II) certification is a requirement if you want to succeed in the Scrum industry quickly. But after deciding to take the PSPO-II exam, the next challenge you face is the inability to find genuine PSPO-II Questions for quick preparation. People who don't study with PSPO-II real dumps fail the test and lose their precious resources.

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PSPO-II Practice Test: Professional Scrum Product Owner II & PSPO-II Exam Preparation & PSPO-II Study Guide

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Upon passing the Scrum PSPO-II Exam, candidates will receive a globally recognized certification from Scrum.org. Professional Scrum Product Owner II certification is valid for life and does not require any renewal or maintenance fees. It demonstrates the candidate's proficiency in the Scrum framework and its practices and validates their ability to deliver value to the customers and stakeholders of an organization using the Scrum methodology.

Scrum PSPO-II Exam is intended for Product Owners who have a deep understanding of the Scrum framework and have experience working as a Product Owner in a Scrum team. PSPO-II exam is a way for Product Owners to demonstrate their mastery of Scrum and their ability to apply it in complex and challenging environments.

Scrum Professional Scrum Product Owner II Sample Questions (Q16-Q21):

NEW QUESTION # 16

The Developers have struggled to get all of their forecasted work done during the last three Sprints. As a Product Owner what steps could you take to help the Developers improve their ability to deliver a done Increment?

(choose the best two answers)

- A. Add more people to the team so they can get more done.
- B. Ensure that all Developers are top performers.
- C. Ask the Scrum Master to help the Developers learn techniques for improving their ability to forecast work.
- D. The Product Owner can spend more time with the Developers.

Answer: C,D

Explanation:

= As a Product Owner, you are accountable for maximizing the value of the product and the work of the Developers. To do this, you need to collaborate with the Developers and the Scrum Master to ensure that the Product Backlog is clear, ordered, and refined, and that the Sprint Goal and the Sprint Backlog are aligned with the product vision and strategy. You also need to provide feedback and guidance to the Developers throughout the Sprint, and to inspect and adapt the product based on the Sprint Review and the stakeholders' input.

One of the challenges that the Developers may face is to forecast the amount of work that they can complete within a Sprint, and to deliver a potentially releasable Increment that meets the Definition of Done. This requires the Developers to have the skills and the tools to estimate the complexity and the effort of the Product Backlog items, to plan and manage their work effectively, and to adhere to the quality standards and the technical practices that enable them to build a valuable and usable product increment.

To help the Developers improve their ability to deliver a done Increment, the Product Owner can take the following steps:

Ask the Scrum Master to help the Developers learn techniques for improving their ability to forecast work. The Scrum Master is accountable for establishing an environment where the Developers can work effectively, and for coaching the Developers on self-organizing and cross-functionality. The Scrum Master can also help the Developers to apply empirical process control, to use various estimation methods, to monitor and visualize their progress, and to inspect and adapt their plan based on the Sprint Backlog and the Sprint Burndown Chart.

The Product Owner can spend more time with the Developers. The Product Owner can support the Developers by clarifying the Product Backlog items, providing the acceptance criteria, explaining the customer needs and the business value, and answering any questions that the Developers may have. The Product Owner can also participate in the Sprint Planning, the Daily Scrum, and the Sprint Retrospective, to share their insights, expectations, and feedback, and to collaborate with the Developers on creating and refining the Sprint Goal and the Sprint Backlog.

The other options are not the best steps to take, because they either do not address the root cause of the problem, or they may have negative consequences. Ensuring that all Developers are top performers may not be realistic or feasible, and it may also create a culture of blame or competition, rather than collaboration and learning. Adding more people to the team may not necessarily increase the productivity or the quality of the work, and it may also introduce communication and coordination challenges, as well as additional costs and risks. References := Scrum Guide, Understanding and Applying the Scrum Framework, Managing Products with Agility

NEW QUESTION # 17

When many Scrum Teams are working on the same product, should all of their Increments be combined every Sprint?

(choose the best answer)

- A. No, each Scrum Team stands alone.
- B. No, that is far too hard and must be done in a hardening Sprint.
- C. Yes, otherwise the Product Owner and stakeholders are unable to accurately inspect the Increment.
- D. Yes, but only for Scrum Teams whose work has dependencies.

Answer: C

Explanation:

When multiple Scrum Teams are working on the same product, it is essential that all of their Increments be combined every Sprint. This ensures that the Product Owner and stakeholders can accurately inspect the Increment, which is a fundamental aspect of

transparency and empiricism in Scrum1. Combining Increments allows for a clear understanding of the current state of the product, which is crucial for effective inspection and adaptation.

NEW QUESTION # 18

Successful use of Scrum depends on how well people behave and act in ways that reflect the Scrum values. What can the value of openness affect? (choose the best answer)

- A. Collaboration efforts.
- B. Time to market
- C. Level of product quality.
- D. Team member happiness.
- E. All of the above
- F. Trust from stakeholders.

Answer: E

NEW QUESTION # 19

You are the Product Owner at a small company with a single product. You have authority over pricing, promotion, and how much is invested in new features or capabilities. Your product has:

- . High Current Value - as indicated by high customer satisfaction.
- . High Unrealized Value - as indicated by low market share.

Using those two data points, what is the first action you should take to increase the business performance of the product? (choose the best answer)

- A. Increase the number of product features to attract a greater number of customers.
- B. Release an identical product to market, but give it a new product name.
- C. Improve the marketing of the product to attract a greater number of customers.
- D. Drop the price for the product to attract a greater number of customers.

Answer: C

Explanation:

= Based on the Evidence-Based Management (EBM) framework, your product has a high Current Value (CV), which means that it delivers value to the existing customers and meets their needs and expectations.

However, it also has a high Unrealized Value (UV), which means that there is a large gap between the potential and actual use of the product in the market. This indicates that your product has a low awareness, reach, or appeal among the potential customers who could benefit from it.

To increase the business performance of the product, you need to reduce the UV and increase the Ability to Innovate (A2I), which is the ability to deliver future value. One way to do this is to improve the marketing of the product, which can help you to communicate the value proposition, differentiate the product from the competitors, and attract a greater number of customers. This can also provide you with more feedback and data to inform your product strategy and backlog prioritization.

The other options are not the best actions to take, because they either do not address the root cause of the high UV, or they may compromise the CV or A2I of the product. Increasing the number of product features may not necessarily increase the value or the demand for the product, and it may also increase the complexity and the cost of development. Releasing an identical product with a new name may confuse the customers and dilute the brand identity, and it may also create legal or ethical issues. Dropping the price for the product may not be a sustainable or profitable strategy, and it may also affect the perceived quality or value of the product.

References := Professional Scrum Product Owner II Certification, Managing Products with Agility, Evidence-Based Management

NEW QUESTION # 20

Organizations should reduce their investment in a product when the product's: (choose the best answer)

- A. Unrealized Value is very small.
- B. Current Value is very high.
- C. None of the above.
- D. Current Value is very low.
- E. Unrealized Value is very large.

