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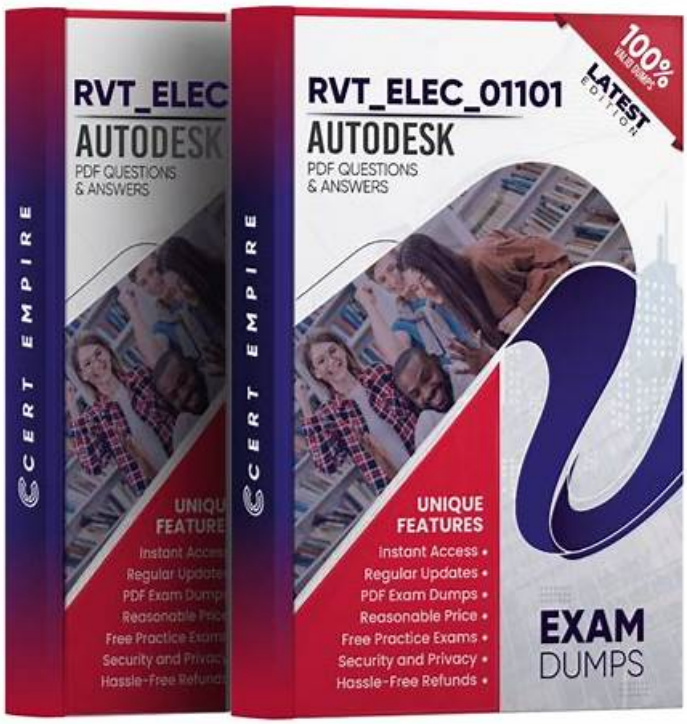

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Autodesk Certified Professional in Revit for Electrical Design Sample Questions (Q31-Q36):

NEW QUESTION # 31
An electrical designer needs to add spaces to a model displaying the architectural room name and number. What should the designer do before creating the spaces?

- A. Select Save Positions for the architectural links in the Manage Links dialog.
- B. Use Transfer Project Standards to Import rooms from the architectural model.
- C. Select Room Bounding from the architectural link's type properties.
- D. Change the architectural model display settings to By Host View,

Answer: C

Explanation:
Before placing spaces in an MEP model that should reflect architectural room names and numbers, the linked architectural model must be set to Room Bounding. This ensures that Revit recognizes the architectural walls and room boundaries, allowing the spaces to reference and display room information correctly.
As the Revit MEP documentation explains:
"Turns on the Room Bounding parameter for the linked model. This step ensures that the Revit MEP project recognizes room-bounding elements in the Revit Architecture project."
"The spaces use the room boundaries defined by the Revit Architecture project." Additionally, the section Using Room Boundaries in a Linked Model details the procedure:
"In a plan view of the host project, select the linked model symbol → Click Modify | RVT Links tab ➤ Properties panel ➤ (Type Properties). In the Type Properties dialog, select Room Bounding." Once this setting is enabled, Revit MEP automatically detects the architectural rooms, enabling the designer to place spaces that inherit the architectural room name and number.

NEW QUESTION # 32
An electrical designer is trying to adjust the scale of a view. All icons on the View Control Bar are dimmed (not enabled). How should the designer make the view scale editable only for this view?

- A. Set the view template to <None>
- B. Duplicate the view with Detailing.
- C. Edit the assigned view template.
- D. Right-click on the scale and select <Activate>.

Answer: A

Explanation:
When all icons on the View Control Bar are dimmed (disabled), including the View Scale, it typically means the view is being controlled by a View Template. View templates apply standardized settings-such as scale, discipline, detail level, and more-across multiple views to ensure consistency. However, these templates can lock certain parameters, including the view scale, preventing manual changes.
According to Revit Electrical Design standards:
"If a view is governed by a View Template, properties such as view scale may be locked and appear dimmed in the View Control Bar. To regain control and allow changes like adjusting the view scale, the view template must be removed. This is done by setting the View Template to <None> in the Properties Palette." Steps:
Select the view in question.
Open the Properties Palette.
Locate the View Template parameter.
Set it to <None>.
Now the View Control Bar becomes active and the scale can be changed freely.
Clarification of Other Options:
B (Edit the assigned view template): Changes apply to all views using that template, not just the one.
C (Duplicate the view with Detailing): Creates a copy but doesn't resolve template restrictions.
D (Right-click on the scale and select <Activate>): This is not a valid method in Revit.
Reference:
This explanation aligns with the View Template behavior documented in Revit MEP and Electrical modeling workflows.

NEW QUESTION # 33
What should an electrical designer do to associate a lighting device with light fixtures in a model?

- A. Create an electrical circuit using the light fixtures to define the system and add the switch.
- B. Create a switch system using the light fixtures to define the system and add the switch.
- C. Create an electrical circuit including the light fixtures and switch as one selection.
- D. Create a switch system by selecting a switch and then adding lights

Answer: D

Explanation:
In Autodesk Revit Electrical Design, a lighting device (switch) must be associated with lighting fixtures through a switch system, not through electrical circuits. Switch systems are independent of lighting circuits and wiring, as they are intended to represent the control relationship between a light switch and the lighting fixtures it operates.
According to the Autodesk Revit MEP User's Guide (Chapter 17 - Electrical Systems, pages 475-478), the official method is described under "Creating a Switch System."
"You can assign lighting fixtures to specific switches in a project.
The switch system is independent of lighting circuits and wiring."
(Revit MEP User's Guide, p. 475)
"To create a switch system:
Select one or more lighting fixtures in a view, and click
Modify | Lighting Fixtures tab ➤ Create Systems panel ➤ Switch.
Click Switch Systems tab ➤ System Tools panel ➤ Edit Switch System.
Click Add to System, and select one or more lighting fixtures.
Click Select Switch, and select a switch in the drawing area.
Click Finish Editing System."**
(Revit MEP User's Guide, p. 476)
How It Works:
The switch system links a lighting device (switch) with lighting fixtures, enabling Revit to manage how light fixtures respond to specific switches.
Unlike electrical circuits, which define power flow and load connections to panels, the switch system defines control logic (which lights are turned on/off by which switch).
The designer begins by selecting the switch and then adding lights to its system, ensuring all lights associated with that switch are grouped correctly.
Supporting Extract from Revit Documentation:
"You can also create a lighting switch system by right-clicking the connector for a lighting fixture and clicking Create Switch System."
(Revit MEP User's Guide, p. 475)
"Add lighting fixtures to the switch system...
Click Select Switch and select a switch in the drawing area."
(Revit MEP User's Guide, p. 476)
"The switch system is independent of lighting circuits and wiring."
(Revit MEP User's Guide, p. 475)
Conclusion:
To associate a lighting device (switch) with light fixtures in a Revit electrical model, the designer must create a switch system. This is done by selecting the switch, then adding the desired lighting fixtures to that system using the Add to System and Select Switch tools under the Switch Systems tab.

NEW QUESTION # 34
Refer to exhibit.
In this linked architectural model, demolished walls are missing The electrical designer teams from the architect that the walls have been placed in a phase that does not exist in the host model.
Which steps should the designer lake to associate the architectural phases to their phases?

- A. Open Visibility Graphics > Revit Links > Display Settings
- B. Select the link > Edit Type > Phase Mapping
- C. Select Phases > Graphic Overrides
- D. Open Manage Links > Manage Phases

Answer: B

Explanation:
In Autodesk Revit, when demolished walls or other elements from a linked architectural model are missing in the host model, the issue typically lies in phase inconsistency between the host and linked models. The architectural model may include elements created

or demolished in phases that do not exist or are mismatched in the electrical model (the host). To resolve this, Revit allows users to map phases between the host and linked models through the Phase Mapping tool in the link's Type Properties dialog.
According to the Autodesk Revit MEP Electrical Design Guide (Linked Models Section, pp. 1282-1287), the official procedure is:
"You can manually set up a correspondence between phases in the host model and phases in the linked model. To do this, you set up a phase map in the properties of the linked model, and then apply the phase map in the host model." (Revit MEP User's Guide, Chapter 53 - Linked Models, p. 1282) The step-by-step process is precisely described in the Revit documentation as follows:
To map phases in the linked model:
In the drawing area of the host model, select the linked Revit model.
Click Modify | RVT Links tab ➤ Properties panel ➤ Type Properties.
In the Type Properties dialog, find the Phase Mapping parameter and click Edit.
In the Phases dialog, select the appropriate mapping options for each phase, and click OK.
Click OK to exit the Type Properties dialog.
(Revit MEP User's Guide, p. 1287)
This procedure ensures that demolished or existing architectural elements display correctly according to the electrical model's phase structure. Without this mapping, Revit cannot interpret which linked phase corresponds to the host's "Existing" or "New Construction" phases, causing certain geometry-like demolished walls-to disappear from view.
Supporting Extracts from Revit for Electrical Design Study Documentation:
Linked Model Type Properties:
"To modify the type properties of a linked model, select the linked model in the drawing area, and click Modify | RVT Links tab ➤ Properties panel ➤ (Type Properties).
The Phase Mapping parameter allows you to set up a correspondence between phases in the host model and phases in the linked model." (Revit MEP 2011 User's Guide, p. 1305) Phases and Linked Models Concept:
"When you link a Revit model that has more than one phase, phases in the host model automatically map to phases in the linked model. When this initial mapping occurs, Revit maps phases by matching phase names.
You can manually set up a correspondence between phases in the host model and phases in the linked model using the Phase Mapping function." (Revit MEP 2011 User's Guide, p. 1282) Phase-Specific Room and Element Display:
"If phase-specific elements in a linked model do not reflect correctly, check phase mapping for the linked model. If automatic mapping does not give the desired result, map phases manually between projects." (Revit MEP 2011 User's Guide, p. 710)
Conclusion:
Therefore, to fix the issue where demolished walls are missing in a linked architectural model, the electrical designer must perform manual phase mapping between the architectural model and the host electrical model. This is done by selecting the linked file, opening its Type Properties, and editing the Phase Mapping parameter.

NEW QUESTION # 35
An electrical designer is adding lights to a project model. The coiling grids arc located in a linked Revit model. How are these lights affected if the grid patterns move?

- A. The lights do not follow grid pattern movement unless they are non-hosted.
- B. The lights move with the pattern if they are defined as ceiling-hosted types.
- C. The lights do not move with the pattern but will stay associated with the ceiling if hosted
- D. The lights move with the pattern if they are alignment-locked to the ceiling and hosted.

Answer: C

Explanation:
When working in Autodesk Revit for MEP Electrical Design, lighting fixtures can be either hosted (such as ceiling-hosted or wall-hosted) or non-hosted. The movement of lighting fixtures in relation to linked model elements-like ceiling grids-is determined by the hosting condition and alignment constraints applied to those elements.
According to the Revit MEP User's Guide (Chapter 24 "Ceilings" and Chapter 50 "Rendering"), a ceiling is a level-based element. You can create it on a specified level and host ceiling-based families such as lighting fixtures. When a ceiling is modified or repositioned, the hosted lighting fixtures will move with the ceiling itself, maintaining their relationship to the host surface. However, when ceiling grid patterns are changed or moved in a linked Revit model, the movement of those grid patterns does not automatically propagate to hosted elements in the electrical model unless those elements are directly linked or constrained to a movable reference plane.
As described:
"Ceilings are level-based elements... When you create a ceiling, you can host components such as lighting fixtures on its face. Hosted elements remain associated with their host even if the ceiling is modified." And further in the glossary section:
"Rehost: To move a component from one host to another. For example, you can use the Pick New Host tool to move a window from one wall to another wall." This confirms that a hosted light fixture maintains its attachment to the host element (the ceiling) but not to the grid pattern itself. Grid movement within a linked ceiling model does not alter the position of lights unless they are manually

re-hosted or alignment-locked directly to a specific geometry within the host model.
Therefore, the correct interpretation is that when ceiling grid patterns move within a linked Revit model, the lights placed in the electrical model do not follow the grid pattern movement automatically. They remain stationary relative to the ceiling surface, provided they are hosted correctly.
This behavior reflects Revit's parametric relationships - "hosted elements maintain dependency only on their host, not on graphical references like grids unless locked via constraints." References:
Autodesk Revit MEP User's Guide, Chapter 24 "Ceilings", pp. 579-583
Autodesk Revit MEP User's Guide, Chapter 50 "Rendering" (Lighting Fixtures and Hosts) Autodesk Revit Glossary: "Rehost" definition, p. 2037 Revit Electrical Design Parametric Model Behavior - Revit MEP Essentials

NEW QUESTION # 36
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