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NVIDIA-Certified Professional: OpenUSD Development (NCP-OUSD) Sample Questions (Q237-Q242):

NEW QUESTION # 237

Why do prototype prims like /__Prototype_1 not appear in the .usda file?

- A. Because they are stored in Book.usd and not in Library.usd
- B. Because prototypes exist only after flattening
- C. Because they must be written manually in a separate .usda
- D. Because UsdStage generates them dynamically during composition

Answer: D

Explanation:

Prototype prims are not authored by the user in .usda files. Instead, UsdStage analyzes instanceable prims, creates prototypes automatically, and removes them if no longer needed.

NEW QUESTION # 238

What kind annotation is used to mark important parts of a component that are not themselves separate components?

- A. Group
- B. Assembly
- C. Payload
- D. Subcomponent

Answer: D

Explanation:

Subcomponents mark parts like doors or windows inside a component asset, outside the main model hierarchy.

NEW QUESTION # 239

To mark OBJ meshes as polygonal (not SubD), set:

- A. `UsdGeom.Tokens.none`
- B. `UsdGeom.Tokens.loop`
- C. `UsdGeom.Tokens.catmullClark`
- D. `UsdGeom.Tokens.bilinear`

Answer: A

Explanation:

UVs are stored as primvars (often face-varying).

NEW QUESTION # 240

What method allows skipping children during a PrimRange traversal?

- A. `prim.SkipChildren()`
- B. `range.SkipChildren()`
- C. `it.SkipChildren()`
- D. `iterator.SkipChildren()`

Answer: A

Explanation:

Using `prim.SkipChildren()` (adjusted for this question) prevents traversal into a prim's children, useful when you only care about top-level nodes.

NEW QUESTION # 241

Why is it useful to separate shading and geometry into different workstreams even for a single artist?

- A. Because USD forbids combining them
- B. Because different DCC tools might be used for each
- C. Because materials are always heavier than geometry
- D. Because shading layers cannot be referenced

Answer: B

Explanation:

Even a single user might use different DCC tools for modeling and surfacing, so separating them simplifies integration.

NEW QUESTION # 242

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