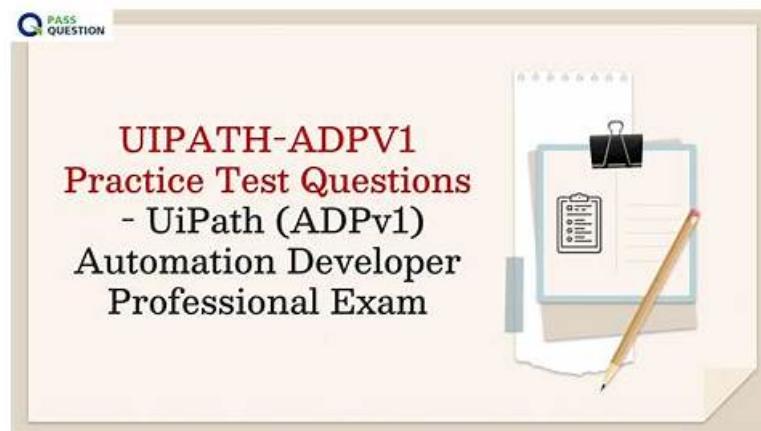


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UiPath-ADPv1 Valid Test Tips: UiPath (ADPv1)

Automation Developer Professional



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UiPath UiPath-ADPv1 Exam Syllabus Topics:

Topic	Details
Topic 1	<ul style="list-style-type: none">• Debugging and Testing: This section is about utilizing logging and debugging tools and adopting unit testing and test automation strategies.
Topic 2	<ul style="list-style-type: none">• Design and Development: This section covers designing workflows using sequences, flowcharts, and state machines, building reusable components with libraries, exception handling and debugging techniques, etc.

Topic 3	<ul style="list-style-type: none"> UiPath Activities: In this section, the discussion is related to various UiPath activities for UI interaction, data manipulation, control flow, and more.
Topic 4	<ul style="list-style-type: none"> UiPath Studio Fundamentals: In this section, the focus is given to the understanding of Robotic Process Automation (RPA) concepts; it covers UiPath Studio and its components, Working with the UiPath user interface, project creation, management, and version control.

UiPath (ADPv1) Automation Developer Professional Sample Questions (Q111-Q116):

NEW QUESTION # 111

What is the purpose of The Relative To feature in Computer Vision activities?

- A. To create a fixed relationship between Computer Vision actions and UI element positions.
- B. To configure the target as being relative to an element, either a single point or an area selection in the application.**
- C. To compare the size and position of UI elements in different applications.
- D. To synchronize the timing of multiple Computer Vision activities in the same project.

Answer: B

Explanation:

The Relative To feature in Computer Vision activities is used to configure the target as being relative to an element, either a single point or an area selection in the application. This feature enhances the accuracy and reliability of UI automation.

NEW QUESTION # 112

In an RPA Testing project, you created the mock "MySequencemock" for the file "MySequence". You have to update "MySequence" and add a Log Message activity and a Verify Expression activity.

What will happen to "MySequencemock" file when you save the project, assuming that the file is closed?

- A. Only the Log Message activity will be added to the mock file.
- B. The changes made in "MySequence" workflow file are applied to the mock file.**
- C. The changes made in "MySequence" workflow file are not applied to the mock file.
- D. Only the Verify Expression activity will be added to the mock file.

Answer: B

Explanation:

A mock file is a copy of a workflow file that is used for testing purposes, where some activities are replaced by mock activities that simulate the expected behavior¹. A mock file can be created by selecting Mock workflow under test in the Create Test Case window². The mock file is stored in the Project > Mocks folder, and it has the same name as the original workflow file, with the suffix "_mock"². For example, if the original workflow file is named "MySequence.xaml", the mock file will be named "MySequence_mock.xaml".

When a mock file is created, the changes made in the original workflow file are automatically applied to the mock file when the project is saved². This means that any new activities or modifications in the original workflow file are reflected in the mock file, except for the activities that are surrounded by mock activities².

The mock activities are not affected by the changes in the original workflow file, and they can only be edited within the mock file². Therefore, if you update "MySequence" and add a Log Message activity and a Verify Expression activity, and then save the project, the changes will be applied to the mock file, assuming that the file is closed. This means that the mock file will also have the Log Message activity and the Verify Expression activity added, unless they are inside a mock activity

NEW QUESTION # 113

While developing a test case using UiPath Testing Activities. which testing activity enables to include another activity within its body?

- A. Verify Range
- B. Verify Control Attribute
- C. Verify Expression**

- D. Verify Expression With Operator

Answer: C

Explanation:

In UiPath Testing Activities, the "Verify Expression" activity is designed to evaluate expressions and can include other activities within its body. This feature is particularly useful in test cases where you need to assert the outcome of a specific expression or condition. By embedding other activities within the "Verify Expression" activity, users can execute additional actions or checks as part of the verification process, enhancing the flexibility and depth of testing scenarios within UiPath projects. References:

UiPath Documentation: Testing Activities Guide

NEW QUESTION # 114

In a UiPath State Machine workflow, which section of State activity is used to specify conditional/triggers logic and multiple outgoing transitions in a state machine?

- A. Entry
- B. Exit
- **C. Transitions**
- D. Triggers

Answer: C

Explanation:

In a UiPath State Machine workflow, the Transitions section of the State activity is used to specify conditional /triggers logic and multiple outgoing transitions in a state machine. Transitions are expanded when you double-click them, just like the State activity. They contain three sections: Trigger, Condition and Action, that enable you to add a trigger for the next state, or add a condition under which an activity or sequence is to be executed. Transitions are represented by arrows or branches between states. They define the flow of the state machine and the rules for moving from one state to another. You can add multiple transitions from a state, but only one transition can be taken at a time, based on the trigger or condition that is met first

NEW QUESTION # 115

What are the four job types present in the Job Type field according to the place of execution and robot impersonation?

- A. Orchestrator unattended, Personal remote, User attended, Studio.
- **B. Foreground unattended, Background unattended, Attended, Development.**
- C. Service unattended, User remote, Attended, Debugging
- D. Service unattended, Personal remote, Attended, Development.

Answer: B

Explanation:

In UiPath, the four job types according to the place of execution and robot impersonation are Foreground unattended, Background unattended, Attended, and Development. These job types differentiate the automation tasks based on whether they require user interaction (Attended), can run in the background without user intervention (Background unattended), are designed for development and testing purposes (Development), or are unattended tasks that require a virtual environment (Foreground unattended). References:

UiPath Orchestrator Guide: Job Types

NEW QUESTION # 116

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