

Certification CTFL-UT Test Answers & CTFL-UT Test Simulator

ISTQB CTFL Certification Exam Sample Questions

01. Which of the following is a project risk?

- a) Skill and staff shortages
- b) Poor software characteristics (e.g. usability)
- c) Failure-prone software delivered
- d) Possible reliability defect (bug) - answer:

a) Skill and staff shortages

02. Which of these tasks would you expect to be performed during the Test Analysis and Design phase of the Fundamental Test Process?

- a) Defining test objectives
- b) Reviewing the test basis
- c) Creating test suites from test procedures
- d) Analyzing lessons learned for process improvement - answerAnswer:

b) Reviewing the test basis

03. As a test manager, you are asked for a test summary report. Concerning test activities, and according to the IEEE 829 Standard, what should be the MOST important information to include in your report?

- a) The number of test cases executed and their results.
- b) An overview of the major testing activities, events and the status with respect to meeting goals
- c) Overall evaluation of each development work item
- d) Training taken by members of the test team to support the test effort - answerAnswer:

b) An overview of the major testing activities, events and the status with respect to meeting goals

04. Which of the following statements BEST describes non-functional testing?

- a) Non-functional testing is the process of testing an integrated system to verify that it meets specified requirements.
- b) Non-functional testing is the process of testing to determine system compliance with coding standards.

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100% Pass Perfect CTFL-UT - Certification ISTQB Certified Tester-Foundation Level - Usability Testing Test Answers

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The CTFL-UT Exam is an important certification for testers who want to specialize in usability testing. CTFL-UT exam tests the knowledge and skills of testers in the field of usability testing and demonstrates that a tester has the knowledge and skills to effectively perform usability testing and ensure that the software is user-friendly. Testers should prepare for the exam by studying the principles of usability testing, the usability testing process, and the tools and techniques used in usability testing, and by gaining practical experience in usability testing.

ISQI ISTQB Certified Tester-Foundation Level - Usability Testing Sample Questions (Q31-Q36):

NEW QUESTION # 31

Which of these basic approaches to a software development project follows all key elements of human-centered evaluation?

- A. Interview users, iteratively develop prototypes, and evaluate the software
- B. Interview users, develop the software, and perform acceptance test
- C. Iteratively develop prototypes, perform expert reviews, and integrate found issues
- D. Define requirements, develop the software, and perform acceptance test

Answer: A

Explanation:

Human-centered design, as defined by ISO 9241-210, emphasizes early user involvement, iterative design, and continuous usability evaluation. Option D aligns with this model as it begins with understanding user needs (interview users), proceeds through iterative prototyping (which allows for continuous improvement), and involves user evaluation. This ensures that the final product is shaped by real user input and feedback.

Options A and B lack iteration and continuous evaluation, while option C, although partially aligned, lacks explicit user involvement in the evaluation process, focusing only on expert reviews.

References:

ISO 9241-210:2019 - Human-Centred Design

Nielsen Norman Group: Human-Centred Design Principles

Usability.gov: Human-Centred Design Process

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NEW QUESTION # 32

You're conducting a user survey and you have reached the third stage, selecting an appropriate questionnaire.

You have decided to use a standardized questionnaire as you want to benchmark against previous usability measurements.

Which of the following user questionnaires allow benchmarking against previous usability measurements?

- i. SUS
- ii. SUMI
- iii. WAMMI

- A. ii & iii are true, i is false
- B. i, ii and iii are true
- C. i is true, ii & iii are false
- D. i & ii are true, iii is false

Answer: B

Explanation:

SUS (System Usability Scale), SUMI (Software Usability Measurement Inventory), and WAMMI (Website Analysis and Measurement Inventory) are all validated, standardized usability questionnaires that support benchmarking. They allow comparison against known usability scores from a wide variety of systems. These instruments provide numeric scores that can be interpreted using benchmark datasets or industry standards.

Therefore, all three-i, ii, and iii-are true, making D the correct answer.

References:

Brooke, J. (1996). SUS - A Quick and Dirty Usability Scale

Kirakowski, J. (1994). SUMI Development

Here are the verified answers and detailed explanations for Questions 22 through 25, formatted in your specified structure:

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NEW QUESTION # 33

Which of the following statements best describe Rapid Iterative Testing and Evaluation?

- A. Testing is informal and many potential users can be accessed
- B. Testing happens on a regular basis, e.g. each Monday
- C. Testing is quantitative
- D. **Testing focuses on instant redesigns and confirming made changes**

Answer: D

Explanation:

Rapid Iterative Testing and Evaluation (RITE) is a usability method in which usability issues are identified and addressed in short cycles. Unlike traditional usability testing, RITE allows for immediate redesigns and retesting of the improved version within the same study. The goal is to refine the design quickly based on observed usability issues. Option A confuses scheduling with methodology, B is too vague, and D inaccurately characterizes RITE as quantitative, while it is typically qualitative. Therefore, C accurately reflects the purpose and approach of RITE.

References:

* Medlock et al. (2002). The RITE Method: A Rapid Iterative Testing and Evaluation Method

* Nielsen Norman Group: Rapid Iterative Testing

* Usability.gov: RITE Method Overview

NEW QUESTION # 34

In a short conversation, a potential customer mentions that accessibility is of great importance to them. What does this mean?

- A. They focus on quantitative usability evaluations
- B. They focus on agile development
- C. They use prototyping in their development process
- D. **They also seek to address users with limitations**

Answer: D

Explanation:

When a customer emphasizes the importance of accessibility, it means they are concerned with ensuring that users with disabilities or limitations are not excluded from using their products or services. Accessibility is about inclusiveness-providing equal access and opportunity to all users regardless of physical or cognitive ability. Option C directly reflects this understanding. The other options (A, B, and D) are aspects of usability or development methodologies but do not relate to addressing the needs of users with disabilities, which is the core focus of accessibility.

References:

W3C: Accessibility Fundamentals

ISO 9241-171 and 210 - Accessibility and Human-Centered Design

ADA (Americans with Disabilities Act) in Digital Accessibility Contexts

NEW QUESTION # 35

Your project manager asked you for your advice. A recent project failed because the users were not satisfied with the final product, although your project manager claimed that she followed the human-centered design process. She interviewed users at the start of the project, created a first prototype and evaluated that prototype.

Which part of the human-centered design process did she miss?

- A. The "analyze"-part
- B. **The "iterate"-part**
- C. The "design"-part
- D. The "evaluate"-part

Answer: B

Explanation:

The human-centered design process emphasizes iterative development-testing and refining designs through multiple cycles. In the scenario, the project manager interviewed users and evaluated a prototype but did not iterate based on feedback. Skipping iteration likely resulted in unmet user needs. Human-centered design, per ISO 9241-210, includes: understanding context of use, specifying requirements, producing design solutions, and evaluating-repeated iteratively. Hence, option D ("iterate") is correct.

References:

ISO 9241-210:2019 - Human-Centered Design Processes

Usability.gov: Human-Centered Design Activities

Nielsen Norman Group: Iterative Design in UX

ANSWER

NEW QUESTION # 36

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