최신버전CTFL-AT시험준비공부퍼펙트한덤프는시험 패스에가장좋은공부자료

그리고 Fast2test CTFL-AT 시험 문제집의 전체 버전을 클라우드 저장소에서 다운로드할 수 있습니다: https://drive.google.com/open?id=1gP2zvFUYgkgjESULt9Q5mZcyEdxFDk0d

Fast2test는ISQI CTFL-AT인증시험을 아주 쉽게 패스할 수 있도록 도와드리는 사이트입니다. Fast2test의 엘리트한 전문가가 끈임 없는 노력으로 최고의ISQI CTFL-AT자료를 만들었습니다. 이 자료로 여러분은 100%ISQI의CTFL-AT인증시험을 패스할 수 있으며, Fast2test을 선택함으로 성공을 선택한 것입니다. Fast2test가 제공하는 시험가이드로 효과적인 학습으로 많은 분들이 모두 인증시험을 패스하였습니다. 이건 모두 Fast2test 인증시험덤프로 공부하였기 때문입니다. 그 중ISQI CTFL-AT인증시험을 패스한 분들도 모두 Fast2test인증시험덤프를 사용하였기 때문입니다.

인테넷에 검색하면 ISQI CTFL-AT시험덤프공부자료가 헤아릴수 없을 정도로 많이 검색됩니다. 그중에서Fast2test의ISQI CTFL-AT제품이 인지도가 가장 높고 가장 안전하게 시험을 패스하도록 지름길이 되어드릴수 있습니다.

>> CTFL-AT시험준비공부 <<

CTFL-AT최신시험 & CTFL-AT자격증참고서

어떻게ISQI인증CTFL-AT시험을 패스하느냐 에는 여러 가지 방법이 있습니다. 하지만 여러분의 선택에 따라 보장도 또한 틀립니다. 우리Fast2test 에서는 아주 완벽한 학습가이드를 제공하며,ISQI인증CTFL-AT시험은 아주 간편하게 패스하실 수 있습니다. Fast2test에서 제공되는 문제와 답은 모두 실제ISQI인증CTFL-AT시험에서나 오는 문제들입니다. 일종의 기출문제입니다.때문에 우리Fast2test덤프의 보장 도와 정확도는 안심하셔도 좋습니다.무조건ISQI인증CTFL-AT시험을 통과하게 만듭니다.우리Fast2test또한 끈임 없는 덤프갱신으로 페펙트한ISQI인증CTFL-AT시험자료를 여러분들한테 선사하겠습니다.

ISQI CTFL-AT (ISTQB 인증 테스터 - Foundation Level Extension - Agile Tester) 인증 시험은 애자일 테스팅 분야의 개인들의 지식과 기술을 평가하기 위해 설계되었습니다. 이 인증은 소프트웨어 테스터, 개발자, 프로젝트 매니저 및 애자일 개발 프로세스에 참여하는 다른 전문가들을 대상으로 합니다. CTFL-AT 인증은 CTFL 인증의 확장판이며 애자일 방법론의 테스팅 측면에 초점을 맞춥니다.

최신 Agile Tester CTFL-AT 무료샘플문제 (Q25-Q30):

질문 # 25
Which of the following sentences related to Risk-based testing is CORRECT?

- A. Risk-based testing does not fit in Agile development processes, as each iteration focuses on limited parts of the product.
- B. Risk-based testing fits well in Agile development processes, as risks are easy to identify when the work is divided into user stories.
- C. Risk-based testing does not fit well in Agile development processes, as short iterations mandate short test times.
- D. Risk-based testing fits well in Agile development processes, as risks are analyzed twice - during release and iteration planning.

정답：B

설명：

Explanation
Risk-based testing fits well in Agile development processes, as risks are easy to identify when the work is divided into user stories. User stories are short descriptions of features or functionalities that are valuable to the customers or users. They help to define the scope and priority of the work in each iteration. By breaking down the work into user stories, the Agile team can identify the potential risks associated with each story, such as technical complexity, business criticality, or user feedback. The team can then prioritize the testing effort based on the risk level of each story, ensuring that the most important and risky features are tested first and thoroughly. Risk-based testing also helps to optimize the testing time and resources, as the team can focus on testing the most relevant aspects of the software, rather than testing everything equally. References: ISTQB Foundation Level Agile Tester Syllabus, Section 2.3.2, page 181; ISTQB Foundation Level Agile Tester Sample Exam Questions, Question 2.3.2-1, page 92

질문 # 26
Which of the following describes the main purpose of a task management tool in agile projects?

- A. A task management tool allows developers to continuously integrate their code.
- B. A task management tool is used to store source code and automated tests.
- C. A task management tool is used to manage and track user stories, tests and other tasks.
- D. A task management tool is used by team members to share ideas and collaborate on assigned tasks.

정답：C

설명：

A task management tool is a software application that helps agile teams plan, organize, and monitor their work. A task management tool typically allows the team to create, assign, prioritize, update, and track user stories, tests, and other tasks that are part of the agile project. A task management tool can also provide various views and reports to visualize the progress and status of the project, such as Kanban boards, burndown charts, velocity charts, etc. Some examples of task management tools are Jira, Trello, Asana, and Monday.com12345. References: ISTQB Foundation Level Agile Tester Syllabus, Section 2.1.1, page 13; ASTQB Agile Tester Certification Resources, Section 2.1.1, page 13.

질문 # 27
Which of the following sentences about the integration of development and testing activities in Agile projects is INCORRECT?

- A. While developers develop automated unit test scripts, testers write automated system level tests.
- B. Developers write acceptance criteria and test cases, together with testers.
- C. Testers replace developers in writing unit test automation scripts.
- D. Developers and testers may work as a pair to develop and test a feature.

정답：C

설명：

Testers replace developers in writing unit test automation scripts. Comprehensive Explanation: The integration of development and testing activities in Agile projects is based on the principle of cross-functional teamwork, where all team members collaborate and share their skills and knowledge to achieve a common goal. In the context of testing, this means that testing is not seen as a separate activity or phase, but as an integral part of the development process. Therefore, the following sentences are correct:
* While developers develop automated unit test scripts, testers write automated system level tests. This is an example of how developers and testers can work in parallel and complement each other's testing efforts. Developers can focus on testing the internal quality of the code, while testers can focus on testing the external quality of the product.
* Developers write acceptance criteria and test cases, together with testers. This is an example of how developers and testers can work together to define and verify the user requirements and expectations.
Developers can provide their technical expertise and input, while testers can provide their business and user perspective and feedback.
* Developers and testers may work as a pair to develop and test a feature. This is an example of how developers and testers can work closely and interactively to deliver a feature. Developers and testers can exchange ideas, suggestions, and information, and support each other in the coding and testing tasks.
The following sentence is incorrect:
* Testers replace developers in writing unit test automation scripts. This is not a valid example of the integration of development and testing activities in Agile projects, because it implies that testers take over the responsibility of developers, rather than collaborate with them. Testers should not replace developers in writing unit test automation scripts, because developers have more knowledge and experience in coding and debugging, and because unit testing is an essential part of the development process. Testers should instead work with developers to ensure that the unit test automation scripts are adequate, effective, and maintainable. References:

ISTQB Foundation Level Agile Tester Syllabus1, Section 1.2.1, page 9; ISTQB Glossary of Testing Terms2, version 4.0, pages 16 and 55.

질문 # 28

Why is regression of software a high risk in agile projects?

- A. There is code churn due to change in business needs over several sprints.
- B. Regression is built into software as a safeguard against unexpected failures.
- C. Test-driven development means that existing functionality is not considered.
- D. Test automation can cause regression of software in the test environment.

정답: A

설명:

Explanation

Regression of software is the risk that a change in one part of the software causes a defect in another part of the software that was previously working correctly. Regression of software is a high risk in agile projects because there is code churn due to change in business needs over several sprints. Code churn is the amount of code that is added, modified, or deleted in a software project over time. Code churn can indicate the volatility and complexity of the software, and the frequency and magnitude of the changes. In agile projects, code churn can be high because the business needs and the user requirements can change rapidly and frequently over several sprints, which are short iterations of development and testing. This means that the software is constantly evolving and adapting to the changing needs, and that the existing functionality and quality may be affected by the new or modified code. Therefore, regression of software is a high risk in agile projects, and it requires effective testing strategies and techniques to prevent, detect, and fix the regression defects. References: ISTQB Foundation Level Agile Tester Syllabus1, Section 2.3.2, page 17; ISTQB Glossary of Testing Terms2, version 4.0, pages 36 and 55

질문 # 29

Which of the following activities are done in release planning?
1) Identifying testable user stories with acceptance criteria.
2) Elaborating the user stories into tasks.
3) Prioritizing the user stories.
4) Creating acceptance tests for the user stories.
5) Analyzing risks for each of the user stories.
6) Performing high level estimation for the release.

- A. Activities 1, 4 and 6
- B. Activities 1, 3 and 6
- C. Activities 2, 3 and 5
- D. Activities 2 and 4

정답: B

설명:

Explanation

Release planning is a process of defining the scope and timeline for an iterative or incremental product development project. It is used in agile or hybrid projects where a mid- to long-term planning of the product or system development or integration is required12. Release planning involves the following activities:

Identifying testable user stories with acceptance criteria. User stories are short descriptions of the features or functionalities that the customer or user wants from the product. Acceptance criteria are the conditions that must be met for the user story to be considered done and acceptable. Identifying testable user stories with acceptance criteria helps to define the scope and quality of the release13.

Prioritizing the user stories. User stories are prioritized based on the value they deliver to the customer or user, as well as the dependencies, risks, and costs associated with them. Prioritizing the user stories helps to determine the order and frequency of the releases13.

Performing high level estimation for the release. High level estimation is a technique to estimate the effort, time, and resources needed to complete the user stories in the release. High level estimation can be done using various methods, such as analogy, expert judgment, planning poker, etc. Performing high level estimation for the release helps to set realistic and achievable goals and deadlines13.

Therefore, activities 1, 3 and 6 are done in release planning. Activities 2, 4 and 5 are done in iteration planning, which is a more detailed and short-term planning of the work to be done in each iteration or sprint13. References: 1: ISTQB Foundation Level Agile

질문 # 30

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근 몇년간IT산업이 전례없이 신속히 발전하여 IT업계에 종사하는 분들이 여느때보다 많습니다. 경쟁이 이와같이 치열한 환경속에서 누구도 대체할수 없는 자기만의 자리를 찾으려면 IT인증자격증취득은 무조건 해야 하는것이 아닌가 싶습니다. ISQI인증 CTFL-AT시험은 IT인증시험중 가장 인기있는 시험입니다. Fast2test에서는 여러분이 ISQI인증 CTFL-AT시험을 한방에 패스하도록 실제시험문제에 대비한ISQI인증 CTFL-AT덤프를 발췌하여 저렴한 가격에 제공해드립니다.시험패스 못할시 덤프비용은 환불처리 해드리기에 고객님께 아무런 페를 끼치지 않을것 입니다.

CTFL-AT최신시험: https://kr.fast2test.com/CTFL-AT-premium-file.html

만약 CTFL-AT덤프를 사용하신다면 고객님은 보다 쉽게 시험을 패스하여 자격증을 취득할수 있을것입니다, 최고 품질으ISQI인증CTFL-AT덤프공부자료는Fast2test에서만 찾아볼수 있습니다, ISQI인증 CTFL-AT시험을 등록하였 는데 시험준비를 어떻게 해애 될지 몰라 고민중이시라면 이 글을 보고Fast2test를 찾아주세요, ISQI CTFL-AT시험준 비공부 저희는 2일에 한번씩 덤프가 업데이트 가능한지 체크하고 있습니다, ISQI인증 CTFL-AT시험을 패스하여 자 격증을 취득하는게 꿈이라구요, CTFL-AT인증시 험을 패스하는 길에는 ISQI CTFL-AT 덤프자료가 있습니다.

그러나 오펠리아는 직접적으로 이레나가 마음에 들지 않는다는 말은 단 한 마디도 하지 않았다, 인사말 정도는 경 어로 정확히 익혀두면 좋을 것 같아, 만약 CTFL-AT덤프를 사용하신다면 고객님은 보다 쉽게 시험을 패스하여 자 격증을 취득할수 있을것입니다.

높은 통과율 CTFL-AT시험준비공부 시험덤프공부

최고품질으ISQI인증CTFL-AT덤프공부자료는Fast2test에서만 찾아볼수 있습니다, ISQI인증 CTFL-AT시험을 등록 하였는데 시험준비를 어떻게 해애 될지 몰라 고민중이시라면 이 글을 보고Fast2test를 찾아주세요.

저희는 2일에 한번씩 덤프가 업데이트 가능한지 체크하고 있습니다, ISQI인증 CTFL-AT시험을 패스하여 자격증을 취득하는게 꿈이라구요?

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