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ISTQB-Foundation Level Exam Sample Questions (Q238-Q243):

NEW QUESTION # 238

Which of the following is true about Oracles?

- A. Oracles help in reproducing the irreproducible bugs
- **B. Sometimes old version of a product can be used as an Oracle**
- C. Oracles are derived from the design
- D. Oracles can be generated automatically using data generators

Answer: B

Explanation:

An oracle is a mechanism or source that can provide the expected result for a given test input or situation.

Sometimes old version of a product can be used as an oracle, if it is assumed that the old version behaves correctly for the test cases

that are executed on the new version. This is also known as back-to-back testing.

Oracles do not help in reproducing the irreproducible bugs, as they only provide the expected results, not the actual results. Oracles are not derived from the design, but from the requirements or specifications. Oracles cannot be generated automatically using data generators, as data generators only provide test inputs, not test outputs. Verified References: A Study Guide to the ISTQB® Foundation Level 2018 Syllabus - Springer, page 9.

NEW QUESTION # 239

Which of the following statements about error guessing is true?

- A. Experienced testers, when applying error guessing technique, can anticipate where errors, defects and failures have occurred and target their tests at those issues
- B. Error guessing is a system that adopts artificial intelligence to predict whether software components are likely to contain defects or not
- C. Experienced testers, when applying error guessing, rely on the use of a high-level list of what needs to be tested as a guide to find defects
- D. Error guessing refers to the ability of a system or component to continue normal operation despite the presence of erroneous inputs

Answer: A

Explanation:

This answer is correct because error guessing is a test design technique where the experience and intuition of the tester are used to anticipate where errors, defects and failures have occurred or are likely to occur, and to design test cases to expose them. Error guessing can be based on factors such as the complexity of the system or component, the known or suspected weaknesses of the system or component, the previous history of defects, or the common types of errors in the domain or technology. Error guessing can be used as a complementary technique to other more systematic or formal techniques, or when there is insufficient information or time to apply them. Reference: ISTQB Glossary of Testing Terms v4.0, ISTQB Foundation Level Syllabus v4.0, Section 2.3.2.5

NEW QUESTION # 240

Which type of software development product can undergo static testing?

- A. Static testing is done only on the requirements You need to execute the software in order to find defects in the code.
- B. Static tests should be performed on the installation and user guide documents as these documents are used by the end user.
- C. Static testing is done only on the code as part of the "code review" sessions Other documents are reviewed, but not by static testing.
- D. Any software development product can undergo static testing, including requirements specifications, design specifications and code.

Answer: D

Explanation:

Static testing is a form of testing that does not involve executing the software, but rather analyzing it for defects, errors, or violations of standards. Static testing can be applied to any software development product, including requirements specifications, design specifications, code, test cases, test plans, user manuals, etc.

Static testing can be done by using various techniques such as reviews, inspections, walkthroughs, checklists, static analysis tools, etc. Verified References: A Study Guide to the ISTQB Foundation Level 2018 Syllabus - Springer, page 7.

NEW QUESTION # 241

Your organization's test strategy states that it is desirable to use more than one method for estimating test effort. You are responsible for estimating test effort for the next project. Based on historical data, the development-to-test effort ratio is 5:3.

The initial estimate for the development effort is 450 person-days.

Which ONE of the following options corresponds to the estimated test effort using the ratio-based method?

- A. 720 person-days
- B. 180 person-days
- C. 750 person-days

- D. 270 person-days

Answer: D

Explanation:

Comprehensive and Detailed In-Depth Explanation: The ratio-based estimation method relies on historical relationships between development and testing effort.

Using the given 5:3 ratio:

$$\text{Test Effort} = \left(\frac{3}{5} \times \text{Development Effort} \right) = \left(\frac{3}{5} \times 450 \right) = 270 \text{ person-days}$$

Thus, the correct answer is 270 person-days (D).

* (A) and (C) are incorrect as they overestimate the effort.

* (B) underestimates the testing effort based on the ratio.

Ratio-based estimation helps allocate resources effectively based on past project data.

NEW QUESTION # 242

Which statement about use case testing is true?

- A. The test cases are designed to find defects in the data flow.
- B. The test cases are always designed by customers or end users.
- C. The test cases are designed to be used by real users, not by professional testers
- D. The test cases are designed to find defects in the process flow.

Answer: D

Explanation:

Use case testing is a technique that helps identify test cases that exercise the whole system on a transaction by transaction basis from start to finish.

Use cases are descriptions of how users interact with the system to achieve a specific goal.

Use case testing is not focused on data flow, but rather on process flow.

Use case testing can be performed by professional testers, customers or end users, depending on the context.

Use case testing does not require the test cases to be designed by customers or end users, but rather by anyone who has access to the use case specifications.

Verified References: A Study Guide to the ISTQB Foundation Level 2018 Syllabus - Springer, Chapter 4, page 36.

NEW QUESTION # 243

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