

MuleSoft-Integration-Architect-I Learning Materials & MuleSoft-Integration-Architect-I Exam Resources & MuleSoft-Integration-Architect-I Practice Test



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Salesforce MuleSoft-Integration-Architect-I Exam Syllabus Topics:

Topic	Details
Topic 1	Initiating Integration Solutions on Anypoint Platform: Summarizing MuleSoft Catalyst and Catalyst Knowledge Hub, differentiating between functional and non-functional requirements, selecting features for designing and managing APIs, and choosing deployment options are its sub-topics.
Topic 2	Designing Integration Solutions to Meet Performance Requirements: This topic covers meeting performance and capacity goals, using streaming features, and processing large message sequences.
Topic 3	Designing Integration Solutions to Meet Reliability Requirements: It includes selecting alternatives to traditional transactions, recognizing the purpose of various scopes and strategies, differentiating disaster recovery and high availability, and using local and XA transactions.
Topic 4	- Applying DevOps Practices and Operating Integration Solutions: Its sub-topics are related to designing CI - CD pipelines with MuleSoft plugins, automating interactions with Anypoint Platform, designing logging configurations, and identifying Anypoint Monitoring features.
Topic 5	Designing for the Runtime Plane Technology Architecture: It includes analyzing Mule runtime clusters, designing solutions for CloudHub, choosing Mule runtime domains, leveraging Mule 4 class loader isolation, and understanding the reactive event processing model.
Topic 6	Designing Integration Solutions to Meet Persistence Requirements: It addresses the usage of VM queues and connectors, object stores and services, and stateful components configured with object stores.
Topic 7	Designing Architecture Using Integration Paradigms: This topic focuses on creating high-level integration architectures using various paradigms. It includes API-led connectivity, web APIs and HTTP, event-driven APIs, and message brokers, and designing Mule application using messaging patterns and technologies.

Topic 8	• Designing and Developing Mule Applications: It includes selecting application properties, using fundamental features, designing with core routers, understanding the Salesforce Connector, and leveraging core connectors.
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Salesforce Certified MuleSoft Integration Architect I Sample Questions (Q86-Q91):

NEW QUESTION # 86

An organization uses Mule runtimes which are managed by Anypoint Platform - Private Cloud Edition. What MuleSoft component is responsible for feeding analytics data to non-MuleSoft analytics platforms?

- A. Anypoint Exchange
- **B. Anypoint Runtime Manager**
- C. Anypoint API Manager
- D. The Mule runtimes

Answer: B

Explanation:

Correct answer is Anypoint Runtime Manager

MuleSoft Anypoint Runtime Manager (ARM) provides connectivity to Mule Runtime engines deployed across your organization to provide centralized management, monitoring and analytics reporting. However, most enterprise customers find it necessary for these on-premises runtimes to integrate with their existing non MuleSoft analytics / monitoring systems such as Splunk and ELK to support a single pane of glass view across the infrastructure.

* You can configure the Runtime Manager agent to export data to external analytics tools.

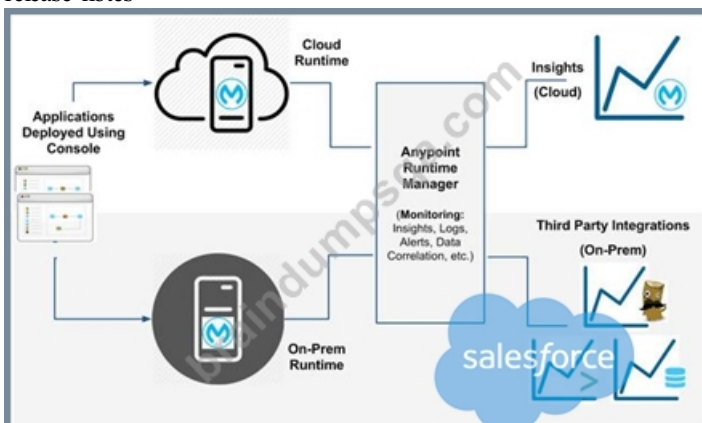
Using either the Runtime Manager cloud console or Anypoint Platform Private Cloud Edition, you can:

--> Send Mule event notifications, including flow executions and exceptions, to Splunk or ELK.

--> Send API Analytics to Splunk or ELK. Sending data to third-party tools is not supported for applications deployed on CloudHub.

You can use the CloudHub custom log appender to integrate with your logging system. Reference:

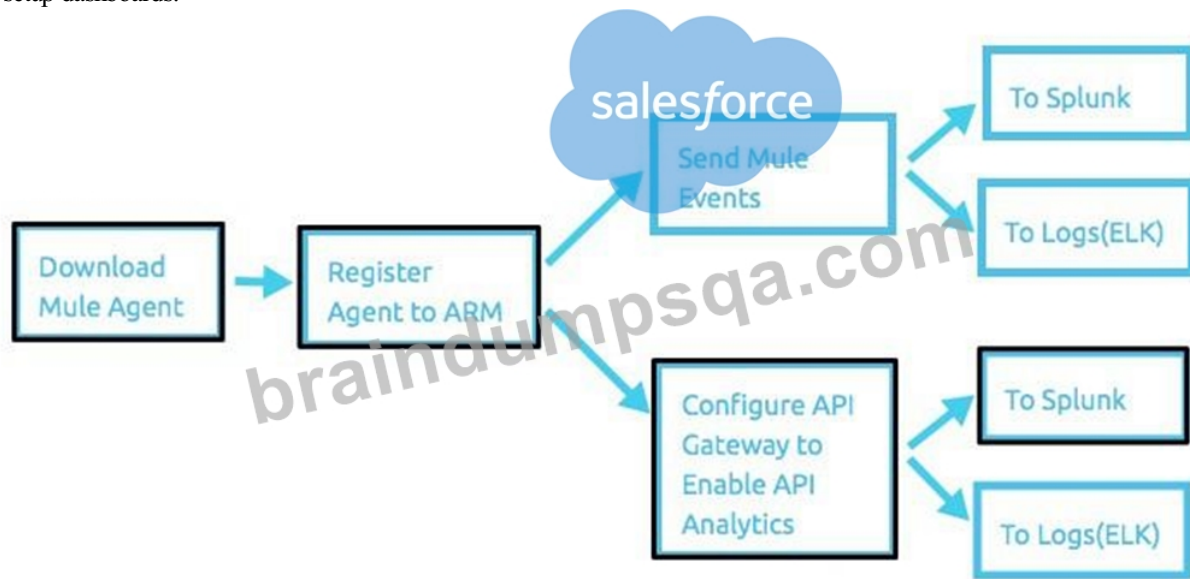
<https://docs.mulesoft.com/runtime-manager/> <https://docs.mulesoft.com/release-notes/runtime-manager-agent/runtime-manager-agent-release-notes>



Additional Info:

It can be achieved in 3 steps:

- 1) register an agent to a runtime manager,
- 2) configure a gateway to enable API analytics to be sent to non MuleSoft analytics platform (Splunk for ex.) - as highlighted in the following diagram and
- 3) setup dashboards.



NEW QUESTION # 87

Organization wants to achieve high availability goal for Mule applications in customer hosted runtime plane. Due to the complexity involved, data cannot be shared among of different instances of same Mule application. What option best suits to this requirement considering high availability is very much critical to the organization?

- A. Use third party product to implement load balancer
- B. The cluster can be configured
- C. High availability can be achieved only in CloudHub
- D. Use persistent object store

Answer: A

Explanation:

High availability is about up-time of your application

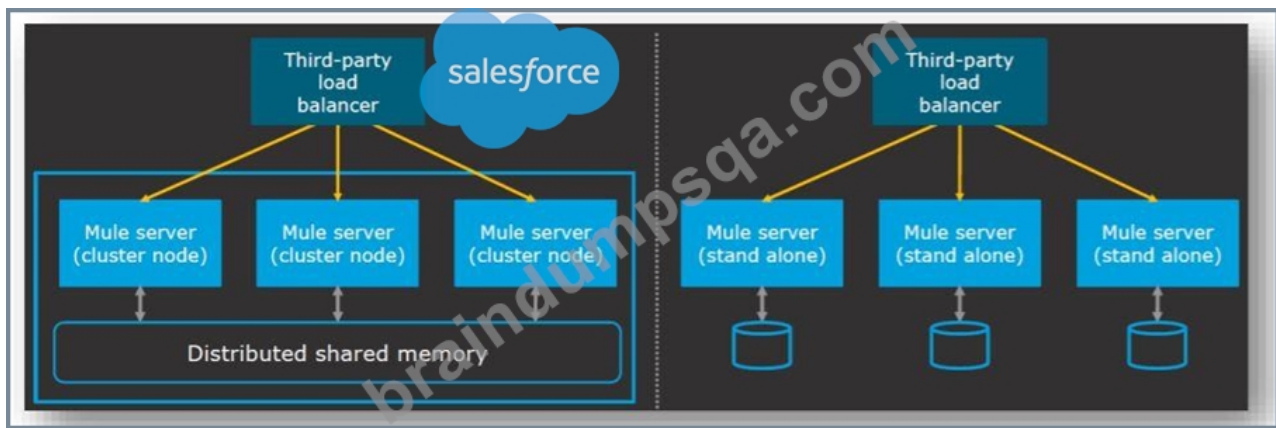
A) High availability can be achieved only in CloudHub isn't correct statement. It can be achieved in customer hosted runtime planes as well B) An object store is a facility for storing objects in or across Mule applications. Mule runtime engine (Mule) uses object stores to persist data for eventual retrieval. It can be used for disaster recovery but not for High Availability. Using object store can't guarantee that all instances won't go down at once. So not an appropriate choice.

Reference:

C) High availability can be achieved by below two models for on-premise MuleSoft implementations.

1) Mule Clustering - Where multiple Mule servers are available within the same cluster environment and the routing of requests will be done by the load balancer. A cluster is a set of up to eight servers that act as a single deployment target and high-availability processing unit. Application instances in a cluster are aware of each other, share common information, and synchronize statuses. If one server fails, another server takes over processing applications. A cluster can run multiple applications. (refer left half of the diagram) In given scenario, it's mentioned that 'data cannot be shared among of different instances'. So this is not a correct choice.

2) Load balanced standalone Mule instances - The high availability can be achieved even without cluster, with the usage of third party load balancer pointing requests to different Mule servers. This approach does not share or synchronize data between Mule runtimes. Also high availability achieved as load balanced algorithms can be implemented using external load balancer. (refer right half of the diagram)



NEW QUESTION # 88

An organization has implemented the cluster with two customer hosted Mule runtimes is hosting an application. This application has a flow with a JMS listener configured to consume messages from a queue destination. As an integration architect can you advise which JMS listener configuration must be used to receive messages in all the nodes of the cluster?

- A. Use the parameter `primaryNodeOnly="true"` on the JMS listener
- **B. Use the parameter `primaryNodeOnly="false"` on the JMS listener with a shared subscription**
- C. Use the parameter `primaryNodeOnly="false"` on the JMS listener
- D. Use the parameter `primaryNodeOnly="true"` on the JMS listener with a nonshared subscription

Answer: B

Explanation:

In a clustered Mule runtime environment, when using a JMS listener to consume messages from a queue destination, it is essential to ensure that messages are appropriately received by all nodes in the cluster. The configuration must support high availability and scalability. Here's why option B is correct:

* `primaryNodeOnly="false"`: Setting this parameter to "false" ensures that the JMS listener is active on all nodes in the cluster, not just the primary node. This setting allows multiple instances of the JMS listener to run concurrently across different nodes, enabling them to consume messages from the JMS queue.

* Shared Subscription: Using a shared subscription means that all nodes will share the consumption of messages from the queue. This approach prevents duplicate message processing, as each message is delivered to only one listener instance within the cluster. This configuration ensures that message processing is balanced across the nodes, improving throughput and reliability.

To configure the JMS listener in Mule, the XML configuration might look something like this:

xml

```
<jms:listener config-ref="JMS_Config" destination="queueName" primaryNodeOnly="false" subscriptionType="Shared"/>
```

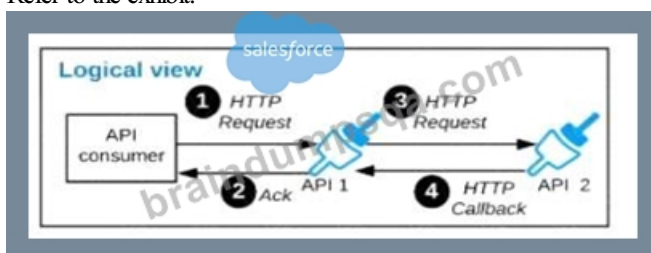
This setup ensures that all nodes in the cluster are involved in message processing, leveraging the high availability and load balancing capabilities of the cluster.

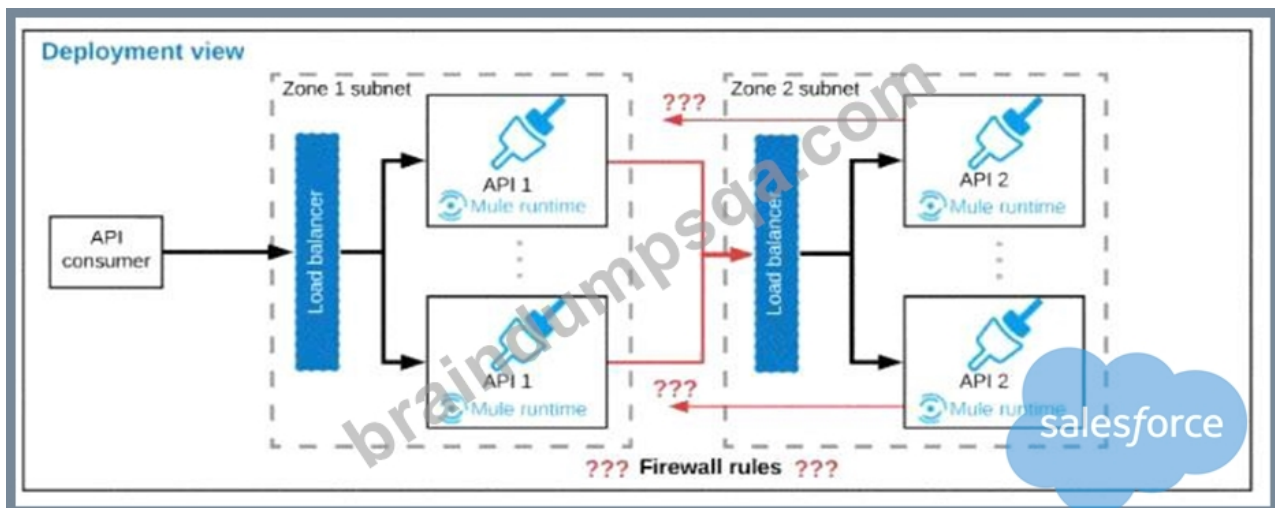
References

- * MuleSoft Documentation on JMS Listener
- * MuleSoft Clustering Guide

NEW QUESTION # 89

Refer to the exhibit.





A business process involves two APIs that interact with each other asynchronously over HTTP. Each API is implemented as a Mule application. API 1 receives the initial HTTP request and invokes API 2 (in a fire and forget fashion) while API 2, upon completion of the processing, calls back into API 1 to notify about completion of the asynchronous process.

Each API is deployed to multiple redundant Mule runtimes and a separate load balancer, and is deployed to a separate network zone.

In the network architecture, how must the firewall rules be configured to enable the above Interaction between API 1 and API 2?

- A. To enable communication from each API's Mule Runtimes and Network zone to the load balancer of the other API
- B. To authorize the certificate to be used both APIs
- C. To allow communication between load balancers used by each API
- D. To open direct two-way communication between the Mule Runtimes of both API's

Answer: A

Explanation:

* If your API implementation involves putting a load balancer in front of your APIkit application, configure the load balancer to redirect URLs that reference the baseUri of the application directly. If the load balancer does not redirect URLs, any calls that reach the load balancer looking for the application do not reach their destination.

* When you receive incoming traffic through the load balancer, the responses will go out the same way.

However, traffic that is originating from your instance will not pass through the load balancer. Instead, it is sent directly from the public IP address of your instance out to the Internet. The ELB is not involved in that scenario.

* The question says "each API is deployed to multiple redundant Mule runtimes", that seems to be a hint for self-hosted Mule runtime cluster. Set Inbound allowed for the LB, outbound allowed for runtime to request out.

* Hence correct way is to enable communication from each API's Mule Runtimes and Network zone to the load balancer of the other API. Because communication is asynchronous one

NEW QUESTION # 90

A developer needs to discover which API specifications have been created within the organization before starting a new project. Which Anypoint Platform component can the developer use to find and try out the currently released API specifications?

- A. Anypoint Exchange
- B. Runtime Manager
- C. API Manager
- D. Object Store

Answer: A

NEW QUESTION # 91

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