

# New MCIA-Level-1 Test Duration & MCIA-Level-1 New Cram Materials



For the MuleSoft Certified Integration Architect - Level 1 (MCIA-Level-1) web-based practice exam no special software installation is required, because it is a browser-based MuleSoft Certified Integration Architect - Level 1 (MCIA-Level-1) practice test. The web-based MuleSoft Certified Integration Architect - Level 1 (MCIA-Level-1) practice exam works on all operating systems like Mac, Linux, iOS, Android, and Windows. In the same way, IE, Firefox, Opera and Safari, and all the major browsers support the web-based MuleSoft MCIA-Level-1 Practice Test.

To pass the MCIA-Level-1 Exam, candidates must demonstrate their ability to design and implement complex integration solutions using MuleSoft's Anypoint Platform. MCIA-Level-1 exam consists of 60 multiple-choice questions that cover a wide range of topics, including integration architecture and design patterns, API development, data transformation, deployment strategies, and security best practices.

>> New MCIA-Level-1 Test Duration <<

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MuleSoft MCIA-Level-1 Exam is a certification program designed for IT professionals who want to demonstrate their expertise in designing, building, and managing integration solutions using MuleSoft's Anypoint Platform. MuleSoft is a leading provider of integration software, and its Anypoint Platform is widely used to connect applications, data, and devices across enterprises.

## MuleSoft Certified Integration Architect - Level 1 Sample Questions (Q120-Q125):

### NEW QUESTION # 120

An organization's security policies mandate complete control of the login credentials used to log in to Anypoint Platform. What feature of Anypoint Platform should be used to meet this requirement?

- A. Federated Client Management
- **B. Federated Identity Management**
- C. Enterprise Security Module
- D. Client ID Secret

**Answer: B**

Explanation:

Explanation/Reference: <https://docs.mulesoft.com/access-management/external-identity>

### NEW QUESTION # 121

An integration Mule application consumes and processes a list of rows from a CSV file. Each row must be read from the CSV file, validated, and the row data sent to a JMS queue, in the exact order as in the CSV file.

If any processing step for a row fails, then a log entry must be written for that row, but processing of other rows must not be affected.

What combination of Mule components is most idiomatic (used according to their intended purpose) when Implementing the above requirements?

- A. Async scope On Error Propagate scope
- **B. For Each scope On Error Continue scope**
- C. VM connector first Successful scope On Error Propagate scope
- D. Scatter-Gather component On Error Continue scope

**Answer: B**

Explanation:

\* On Error Propagate halts execution and sends error to the client. In this scenario it's mentioned that "processing of other rows must not be affected" so Option B and C are ruled out.

\* Scatter gather is used to club multiple responses together before processing. In this scenario, we need sequential processing. So option A is out of choice.

\* Correct answer is For Each scope & On Error Continue scope Below requirement can be fulfilled in the below way

1) Using For Each scope, which will send each row from csv file sequentially. each row needs to be sent sequentially as requirement is to send the message in exactly the same way as it is mentioned in the csv file

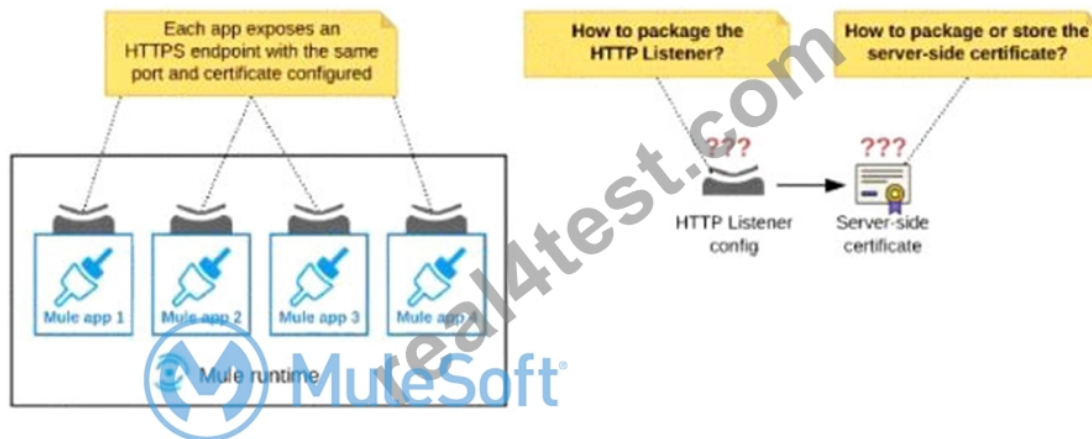
2) Also other part of requirement is if any processing step for a row fails then it should log an error but should not affect other record processing. This can be achieved using On error Continue scope on these set of activities. so that error will not halt the processing. Also logger needs to be added in error handling section so that it can be logged.

\* Attaching diagram for reference. Here it's try scope, but similar would be the case with For Each loop.



### NEW QUESTION # 122

Refer to the exhibit.



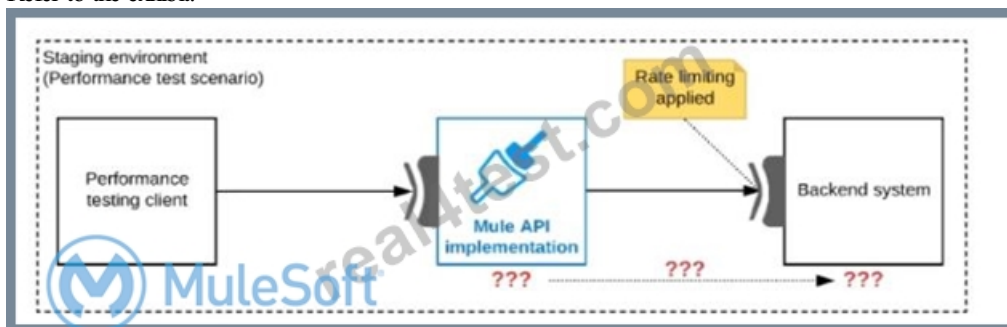
An organization deploys multiple Mule applications to the same customer -hosted Mule runtime. Many of these Mule applications must expose an HTTPS endpoint on the same port using a server-side certificate that rotates often. What is the most effective way to package the HTTP Listener and package or store the server-side certificate when deploying these Mule applications, so the disruption caused by certificate rotation is minimized?

- A. Package the HTTPS Listener configuration in a MuleDOMAIN project, referencing it from all Mule applications that need to expose an HTTPS endpoint Package the server-side certificate in the SAME Mule DOMAIN project
- B. Package an HTTPS Listener configuration In all Mule APPLICATIONS that need to expose an HTTPS endpoint Package the server-side certificate in a NEW Mule DOMAIN project
- C. Package the HTTPS Listener configuration in a Mule DOMAIN project, referencing it from all Mule applications that need to expose an HTTPS endpoint Package the server-side certificate in ALL Mule APPLICATIONS that need to expose an HTTPS endpoint
- D. Package the HTTPS Listener configuration in a Mule DOMAIN project, referencing it from all Mule applications that need to expose an HTTPS endpoint Store the server-side certificate in a shared filesystem location in the Mule runtime's classpath, OUTSIDE the Mule DOMAIN or any Mule APPLICATION

Answer: D

#### NEW QUESTION # 123

Refer to the exhibit.



One of the backend systems invoked by an API implementation enforces rate limits on the number of requests a particular client can make. Both the backend system and the API implementation are deployed to several non-production environments in addition to production.

Rate limiting of the backend system applies to all non-production environments. The production environment, however, does NOT have any rate limiting.

What is the most effective approach to conduct performance tests of the API implementation in a staging (non-production) environment?

- A. Use MUnit to simulate standard responses from the backend system then conduct performance tests to identify other bottlenecks in the system
- B. Create a mocking service that replicates the backend system's production performance characteristics. Then configure the API implementation to use the mocking service and conduct the performance tests
- C. Include logic within the API implementation that bypasses invocations of the backend system in a performance test situation. Instead invoking local stubs that replicate typical backend system responses then conduct performance tests using

this API Implementation

- D. Conduct scaled-down performance tests in the staging environment against the rate limited backend system then upscale performance results to full production scale

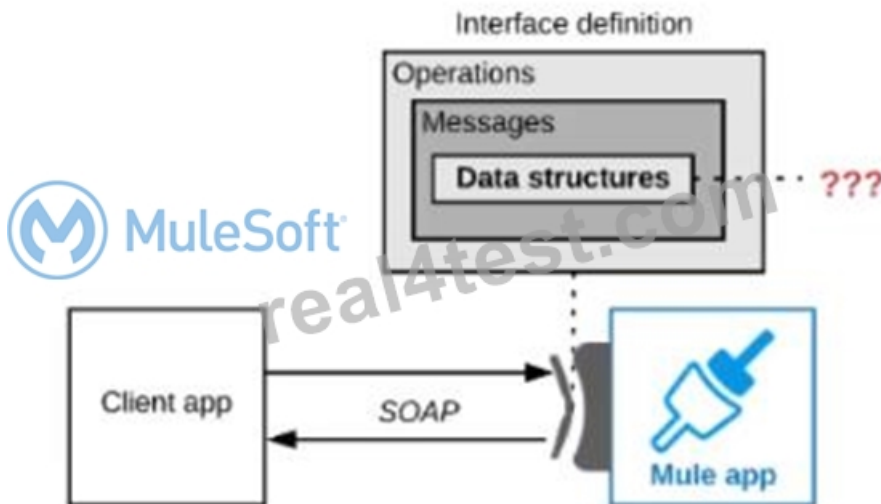
**Answer: B**

#### NEW QUESTION # 124

Refer to the exhibit.

A Mule application is being designed to expose a SOAP web service to its clients.

What language is typically used inside the web service's interface definition to define the data structures that the web service is expected to exchange with its clients?



- A. WSDL
- B. JSON Schema
- C. XSD
- D. RAMI

**Answer: A**

#### NEW QUESTION # 125

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