

Salesforce Salesforce-MuleSoft-Developer-I Test Simulator - Salesforce-MuleSoft-Developer-I Exam Sample Online



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Salesforce Salesforce-MuleSoft-Developer-I Exam Syllabus Topics:

Topic	Details
Topic 1	Handling Errors: Handling errors includes describing default error handling in Mule applications and defining custom global default error handlers. It involves comparing On Error Continue and On Error Propagate scopes, creating error handlers for a flow, using the Try scope, and mapping errors to custom application errors.
Topic 2	Building API Implementation Interfaces: This topic involves manually creating a RESTful interface for a Mule application and generating a REST Connector from a RAML specification. It also includes describing the features and benefits of APIkit.
Topic 3	Transforming Data with DataWeave: It involves writing DataWeave scripts and using DataWeave functions. This topic also includes defining and using DataWeave variables, functions, and modules, and applying correct syntax.

Topic 4	Creating Application Networks: The topic of creating Application Networks encompasses understanding MuleSoft's proposal for closing the IT delivery gap and describing the role and characteristics of the modern API. It also includes the purpose and roles of a Center for Enablement (C4E), and the benefits of API-led.
Topic 5	Processing Records: Processing records includes methods for processing individual records in a collection and explaining how Mule events are processed by the For Each scope. It also involves using the Batch Job with Batch Steps and a Batch Aggregator.
Topic 6	Designing APIs: Designing APIs involves describing the lifecycle of the modern API and using RAML to define various aspects of an API. It includes identifying when to use query parameters vs URI parameters, and defining API parameters.

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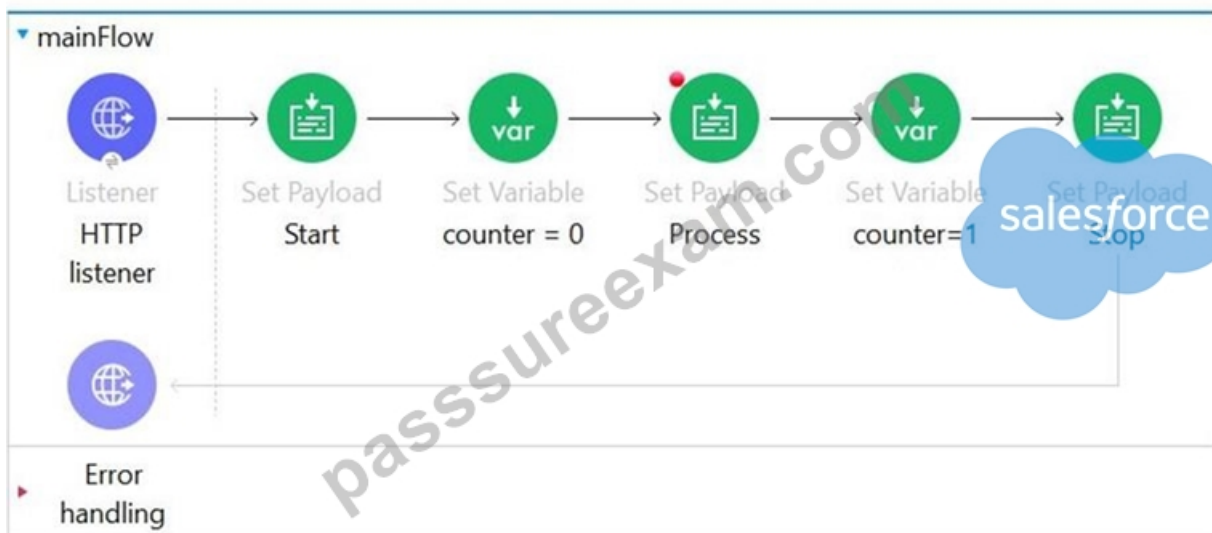
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Salesforce Certified MuleSoft Developer (Mule-Dev-201) Sample Questions (Q100-Q105):

NEW QUESTION # 100

Refer to the exhibits.



The mule application is debugged in Anypoint Studio and stops at the breakpoint as shown in below exhibit. What is the value of the payload displayed in the debugger at this breakpoint?

- A. Finished
- B. Payload is always empty at the breakpoint
- C. Start
- D. Process

Answer: C

Explanation:

Setting Breakpoints

To set breakpoints, right-click a building block, then select Toggle Breakpoint.

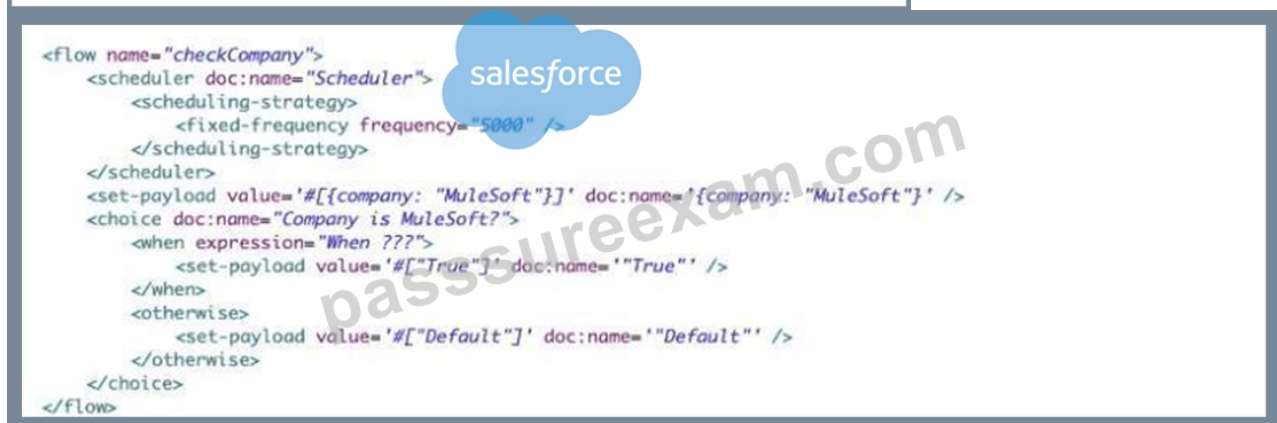
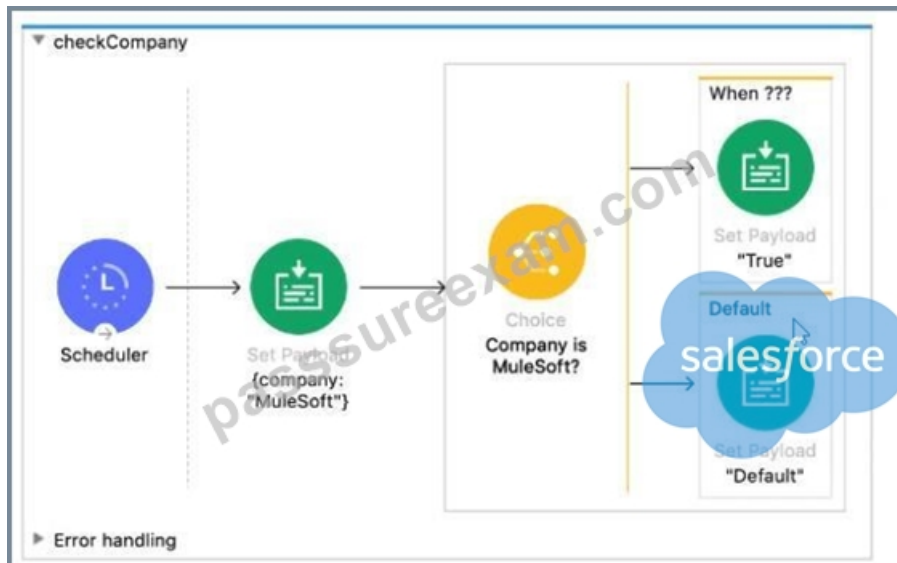
Studio applies a red dot to the building block's icon on the canvas.

When you run your application in Debug mode, Studio stops the flow execution at the breakpoint you have set, allowing you to check the Mule Event content in the Mule Debugger View.

Mule Ref Doc : Setting Breakpoints | MuleSoft Documentation

NEW QUESTION # 101

Refer to the exhibits.



The <when> expression for the Choice router needs to be written.

What is a valid <when> expression to route Mule events to the non-default flow?

- A. #[company = "MuleSoft"]
- B. #['MuleSoft' == payload.company]
- C. #[if(company = "MuleSoft")]
- D. #[if('MuleSoft' == payload.company)]

Answer: B

NEW QUESTION # 102

An API has been created in Design Center. What is the next step to make the API discoverable?

- A. Publish the API to Anypoint Exchange
- B. Deploy the API to a Maven repository

- C. Publish the API from inside flow designer
- D. Enable autodiscovery in API Manager

Answer: A

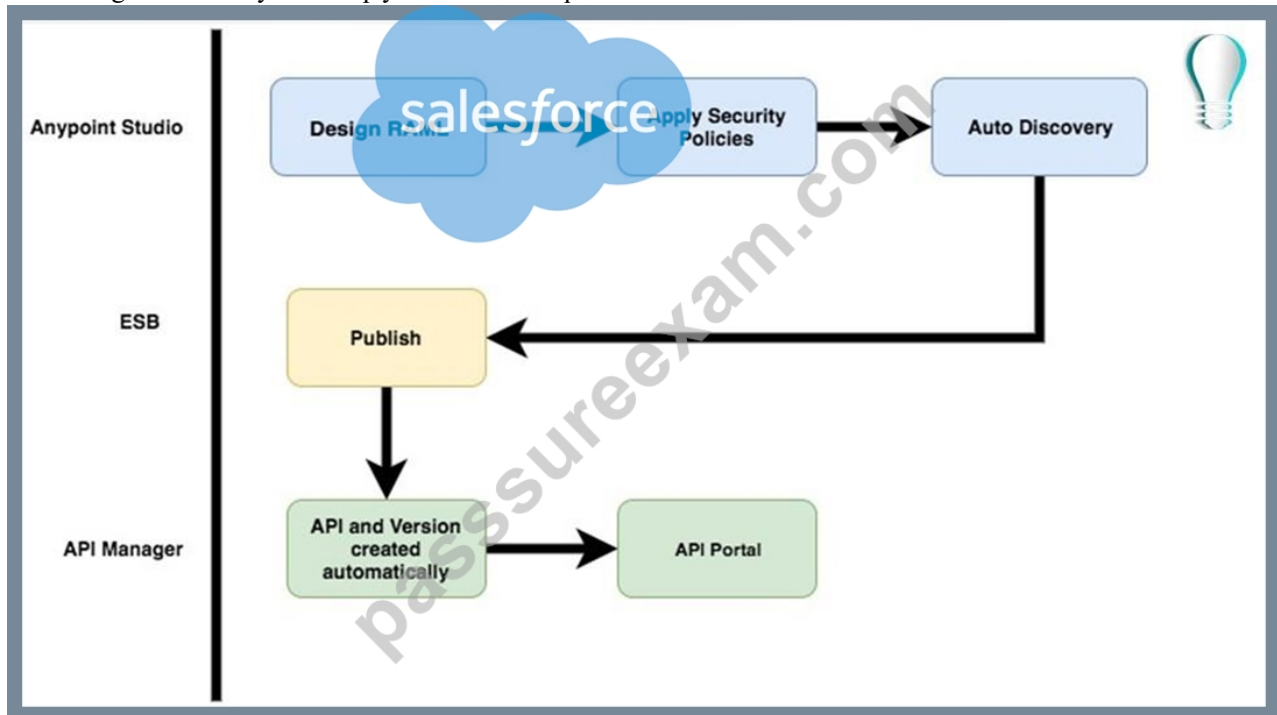
Explanation:

Correct answer is Publish the API to Anypoint Exchange

Anypoint Exchange makes this possible by making it discoverable in below ways

- 1) In private exchange for internal developers
- 2) In a public portal for external developers/clients

Here is diagram created by me to help you understand sequence:



NEW QUESTION # 103

Where are values of query parameters stored in the Mule event by the HTTP Listener?

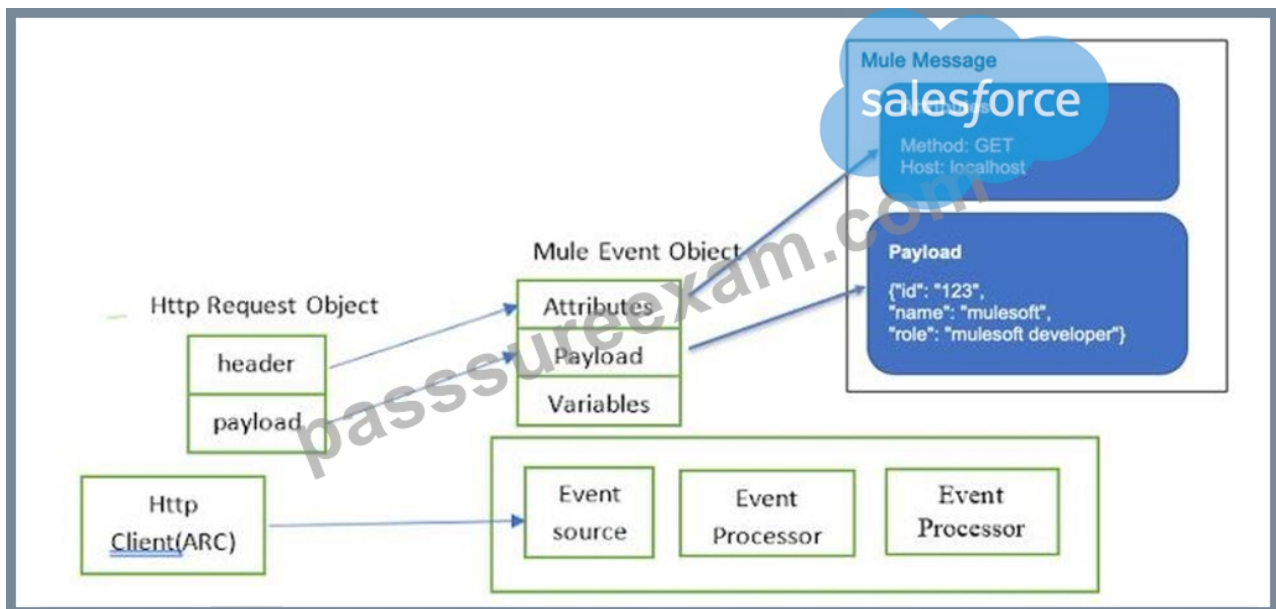
- A. Attributes
- B. Variables
- C. Payload
- D. Inbound Properties

Answer: A

Explanation:

Correct answer is Attributes.

Query parameters, URI parameters and headers are some of examples which are part of attributes.



Bottom of Form
Top of Form

NEW QUESTION # 104
Refer to the exhibits.



```

flow name="getNumbers" >
  <http:listener doc:name="HTTP: GET /" config-ref="HTTP Listener config" path="/" />
  <scatter-gather doc:name="Scatter-Gather" >
    <route >
      <flow-ref doc:name='setPayload100' name='setPayload100' />
    </route>
    <route >
      <flow-ref doc:name="setPayload200" name="setPayload200" />
    </route>
  </scatter-gather>
  <ee:transform doc:name="payload">
    <ee:message >
      <ee:set-payload ><![CDATA[%dw 2.0
output application/json
---
payload]]></ee:set-payload>
    </ee:message>
  </ee:transform>
</flow>
flow name="setPayload100" ><set-payload value="#['100']" doc:name='100' /></flow>
flow name="setPayload200" ><set-payload value="#['200']" doc:name='200' /></flow>

```

Each route in the Scatter-Gather sets the payload to the number shown in the label. What response is returned to a web client request to the HTTP Listener?

- A.

```

{
  "0": {
    "attributes": ...,
    "payload": "100"
  },
  "1": {
    "attributes": ...,
    "payload": "200"
  }
}

```

```

[
  {
    "attributes": ...,
    "payload": "100"
  },
  {
    "attributes": ...,
    "payload": "200"
  }
]

```

• B.

```

{
  "0": "100",
  "1": "200"
}

```

• C.

```

["100", "200"]

```

• D.

Answer: A

Explanation:

Correct answer is as below. After all processing routes have finished execution, the Scatter-Gather component creates a new Mule event that combines all resulting Mule events from each route, and then passes the new Mule event to the next component in the flow.

```

{
  "0": {
    "attributes": ...,
    "payload": "100"
  },
  "1": {
    "attributes": ...,
    "payload": "200"
  }
}

```

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