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The CTFL-AT Exam is a globally recognized certification that is designed to help software testers enhance their skills and knowledge in agile testing. ISTQB Certified Tester - Foundation Level Extension - Agile Tester certification is suitable for software testers, test analysts, test engineers, and test managers who are involved in agile projects. ISTQB Certified Tester - Foundation Level Extension - Agile Tester certification is also useful for developers, project managers, and business analysts who work in agile environments.

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The CTFL-AT Certification Exam is designed for professionals who work in software development and testing, including developers, testers, and project managers. CTFL-AT exam covers a range of topics related to agile software development, including agile principles and values, the agile manifesto, agile methods and frameworks, and agile testing practices.

ISQI ISTQB Certified Tester - Foundation Level Extension - Agile Tester Sample Questions (Q80-Q85):

NEW QUESTION # 80
Which tasks are typically performed by a tester on an Agile project?
1) Implementing test strategy.
2) Documenting business requirements.
3) Measuring and reporting test coverage.
4) Coaching development team in relevant aspects of testing.
5) Executing test-driven development tests.

- A. 2, 4, 5
- B. 1, 3
- C. 1, 3, 4
- D. 2, 5

Answer: A

NEW QUESTION # 81
Which one of the following is a testable acceptance criterion?

- A. The tools for testing are tested before use and are meeting the requirements.
- B. The response time to confirm a customer submission must not exceed 5 seconds.
- C. The system shall be easy to use.
- D. The solution shall support business processes.

Answer: B

Explanation:
Explanation
A testable acceptance criterion is a condition that can be verified or measured objectively by the tester, customer, or stakeholder. It should be specific, measurable, achievable, relevant, and time-bound (SMART). A testable acceptance criterion should also be written from the user's perspective, achievable within the sprint, and written before development begins1.
Among the four options, only option C meets these criteria. It is specific (the response time to confirm a customer submission), measurable (must not exceed 5 seconds), achievable (within the technical and business constraints), relevant (to the user's needs and expectations), and time-bound (must be met in every sprint). It is also written from the user's perspective, testable (by measuring the response time), and written before development (as part of the user story definition).
Option A is not testable because it is vague and subjective. What does it mean to support business processes?
How can this be verified or measured? Option B is also not testable because it is subjective and ambiguous.
What does it mean to be easy to use? How can this be verified or measured? Option D is not testable because it is not written from the user's perspective. It is an internal quality criterion for the testing team, not an acceptance criterion for the product or feature.
References: ISTQB Foundation Level Agile Tester Syllabus, Section 2.3.2, page 182; ISTQB Foundation Level Agile Tester Sample Exam Questions, Question 2.3.2-2, page 93

NEW QUESTION # 82
An Agile team uses a burndown chart and a task board to track progress within each iteration. In the burndown chart, the x-axis represents the days of iteration, while the y-axis represents the story points.
The task board uses columns: "To Do", "Ongoing", "Done".
A user story for the current iteration has 20 story points and 4 tasks (T1, T2, T3, T4). At the end of Day 5, all are in "Ongoing". At the end of Day 6, T1 and T2 move to "Done", while T3 and T4 remain "Ongoing".
Which of the following statements would you expect most likely to be true at the end of Day 6?

- A. The burndown chart should be updated with a number of 10 burned story points
- B. The burndown chart should not be updated because T3 and T4 are not "Done" yet

- C. The burndown chart must be changed to represent the unit of work in hours because story points cannot be used

Answer: B

Explanation:
Comprehensive and Detailed Explanation From Exact Extract:
FromCTFL-AT Syllabus v4.0, Section 5.4Progress Tracking, it explains:
"Burndown charts track completed story points, which are only counted when the entire user story is 'done'." SinceT3 and T4 are not complete, and the user story is only complete whenall its tasks are done, thestory points are not yet burned. So,Option Cis correct.
* Option Ais incorrect -partial completiondoes not burn partial story points.
* Option Bmisrepresents the chart's purpose -story pointsremain the unit.
References:
CTFL-AT Syllabus v4.0, Section 5.4
Learning Objective (K2) - Understand how progress is tracked in Agile

NEW QUESTION # 83
Which of the following tools would you expect to be the most useful to report defects found during exploratory testing sessions in Agile projects?

- A. Tools that capture and log activities performed on an application during its use
- B. Application lifecycle management (ALM) and task management tools
- C. Continuous integration and build distribution tools
- D. Tools that generate data to populate an application's database

Answer: A

Explanation:
Comprehensive and Detailed Explanation From Exact Extract:
FromCTFL-AT Syllabus v4.0, Section 3.1Exploratory Testing:
"Exploratory testing benefits fromtools that record tester activity, allowing the tester to reproduce and document issues found during unscripted testing sessions." Option Dis correct -activity capture toolshelp testerslog, replay, and reportfindings effectively in exploratory sessions.
* Option Ais for test data preparation, not reporting.
* Option Bis related to integration, not exploratory testing.
* Option Chelps track tasks but lacks session capture features.
References:
CTFL-AT Syllabus v4.0, Section 3.1
Learning Objective (K2) - Use appropriate tools during exploratory testing

NEW QUESTION # 84
Which of the following is NOT a statement of value from the Agile Manifesto?

- A. Responding to change over following a plan.
- B. Processes and tools over individuals and interactions.
- C. Customer collaboration over contract negotiation.
- D. Working software over comprehensive documentation

Answer: B

Explanation:
Explanation
The Agile Manifesto is a declaration of four values and twelve principles that guide the Agile software development approach12. The four values of the Agile Manifesto are12:
Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan
These values emphasize the importance of human collaboration, working product, customer feedback, and adaptability over rigid

processes, extensive documentation, fixedcontracts, and predefined plans. The values do not imply that the items on the right are not important, but rather that the items on the left are more important and should be prioritized.

Therefore, the statement that is NOT a value from the Agile Manifesto is B, as it contradicts the first value of the Agile Manifesto. The correct statement should be "Individuals and interactions over processes and tools". References: ISTQB Foundation Level Agile Tester Extension Syllabus1, page 10; ISTQB Agile Tester Sample Exam2, question 1.

NEW QUESTION # 85

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