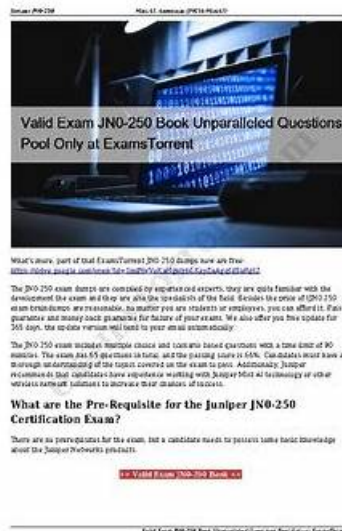


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WGU Web Development Applications Sample Questions (Q46-Q51):

NEW QUESTION # 46

Given the following JavaScript code:

```
var obj = {  
  sayHello: sayHello() ;  
  alert("Hello");  
};
```

Which code segment calls the method?

- A. Obj,sayHello;
- B. Window,sayhello();

Answer: A

Explanation:

To call the sayHello method in the given JavaScript object, you need to use the object's name followed by the method name with parentheses.

* Correct Method Call:

* Given the object definition:

```
var obj = {  
  sayHello: function() {  
    alert("Hello");  
  }  
};
```

* To call the method sayHello on the object obj:

```
obj.sayHello();
```

* Explanation:

* Option A: Obj.sayHello; is incorrect syntax. The correct syntax is obj.sayHello();.

* Option B: Window.sayHello(); is incorrect because the method is defined in the obj object, not the window object.

* References:

* MDN Web Docs - Functions

* W3Schools - JavaScript Objects

NEW QUESTION # 47

What does a computer use to read and execute JavaScript code?

- A. A virtual machine
- B. An interpreter
- C. A validator
- D. A compiler

Answer: B

Explanation:

> "JavaScript is an interpreted programming language. The JavaScript engine within the browser (e.g., V8 for Chrome) parses and executes the JavaScript code line by line."

>

> "Though modern engines use Just-In-Time (JIT) compilation internally, JavaScript remains primarily interpreted from the developer's perspective." References:

- * MDN Web Docs: JavaScript Engine
- * ECMAScript Language Specification

NEW QUESTION # 48

Given the following HTML code:

```
01 <video width="360" height="270">
02 <source src="video.mp4" type="video/mp4" />
03 Your browser does not support the HTML5 video element.
04 </video>
```

Which line of code should replace the first line to ensure that users can pause and restart the video?

- A. `<video width="360" height="270" controls>`
- B. `<video width="360" height="270" poster=">`
- C. `<video width="360" height="270" option>`
- D. `<video width="360" height="270" controls>`

Answer: A

Explanation:

To ensure that users can pause and restart the video, the controls attribute needs to be added to the <video> tag. This attribute provides the user with controls to play, pause, and adjust the volume of the video. The correct line of code that should replace the first line in the provided HTML to achieve this functionality is:

`<video width="360" height="270" controls>`

Here's the comprehensive explanation:

* controls Attribute: The controls attribute is a boolean attribute. When present, it specifies that video controls should be displayed, allowing the user to control video playback, including pausing, playing, and seeking.

* HTML Structure:

* Original Line:

`<video width="360" height="270">`

* Revised Line:

`<video width="360" height="270" controls>`

* Usage Example:

`<video width="360" height="270" controls>`

`<source src="video.mp4" type="video/mp4">`

Your browser does not support the HTML5 video element.

`</video>`

In this example, adding the controls attribute provides the user with play, pause, and volume controls.

References:

* MDN Web Docs on <video>

* W3C HTML5 Specification on <video>

NEW QUESTION # 49

Given the following JavaScript code:

```
var obj = {
  sayHello: sayHello,
  sayHello() {
    // ...
  }
}
```

Which code segment calls the method?

- A. `Obj.sayHello;`
- B. `Window.sayhello();`

Answer: A

Explanation:

To call the `sayHello` method in the given JavaScript object, you need to use the object's name followed by the method name with parentheses.

* Correct Method Call:

* Given the object definition:

```
var obj = {  
  sayHello: function() {  
    alert("Hello");  
  }  
};
```

* To call the method `sayHello` on the object `obj`:

```
obj.sayHello();
```

* Explanation:

* Option A: `Obj.sayHello`; is incorrect syntax. The correct syntax is `obj.sayHello()`;

* Option B: `Window.sayHello()`; is incorrect because the method is defined in the `obj` object, not the `window` object.

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MDN Web Docs - Functions

W3Schools - JavaScript Objects

NEW QUESTION # 50

What is the process for JavaScript form validation?

- **A. Form fields are validated after the form is submitted but before form data is sent to the server**
- B. User input is sent to the server as fields are completed for validation.
- C. User input is sent to the server after the form is completed for validation.
- D. Form fields are validated as the user inputs data after form data is sent to the server.

Answer: A

Explanation:

JavaScript form validation typically occurs after the form is submitted but before the form data is sent to the server. This allows the client-side script to check the input data and prevent the form from being submitted if the data is invalid.

* Client-Side Validation:

* Before Form Submission: JavaScript validates the form fields after the user attempts to submit the form.

* Prevent Default Submission: If the validation fails, JavaScript can prevent the form from being submitted and display appropriate error messages.

* Usage Example:

```
document.getElementById("myForm").addEventListener("submit", function(event) { var isValid = true;  
  // Perform validation checks  
  if (!isValid) {  
    event.preventDefault(); // Prevent form submission  
    alert("Please correct the errors.");  
  }  
});
```

This example prevents form submission if the validation fails.

References:

* MDN Web Docs on Form Validation

* W3C HTML Specification on Form Submission

NEW QUESTION # 51

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